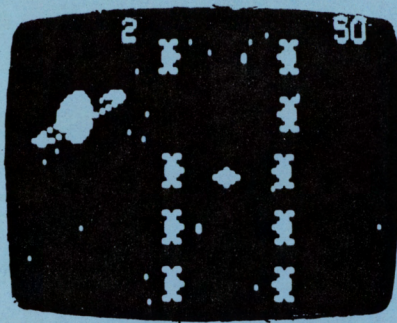
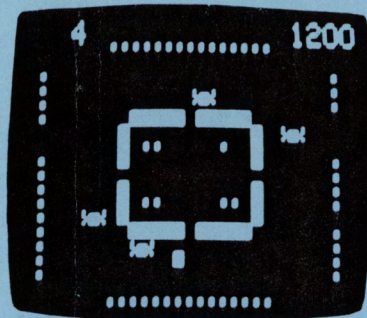


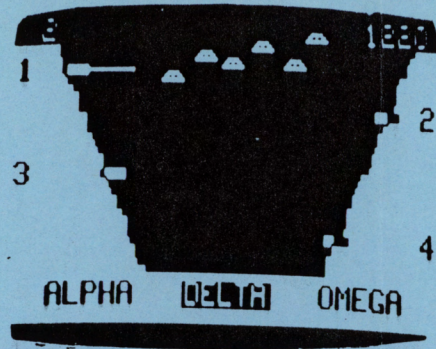
SPACE GAUNTLET



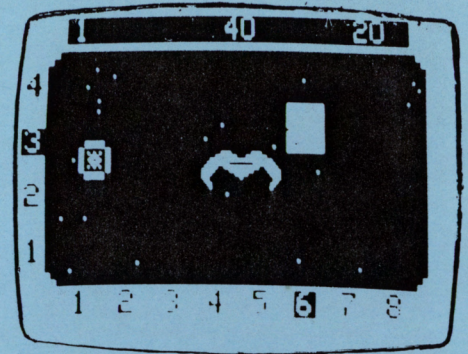
QUADRON



OMEGA VALLEY

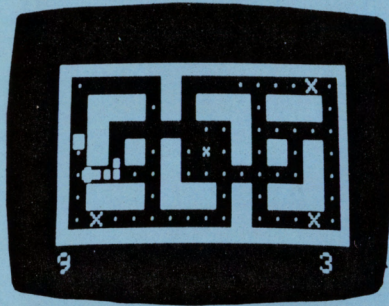


ASTRO TERROR

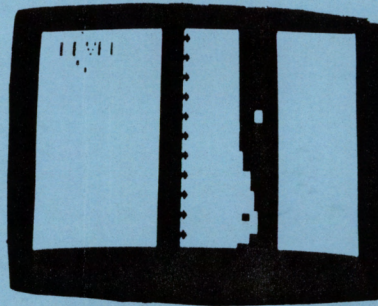


T100

VIPERIAN

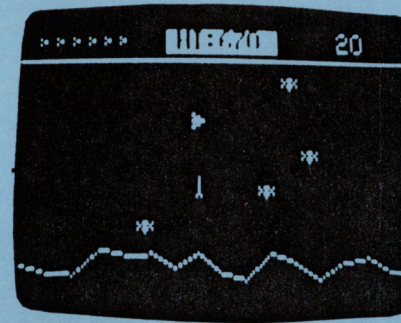


CRUNCHER

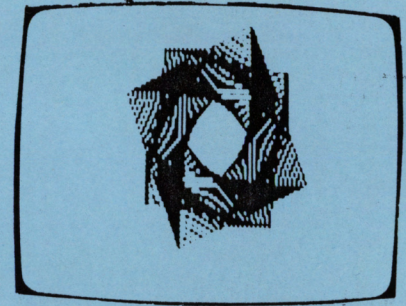


T101

VINDICATOR



ART SHOW & FIREWORKS



T102

GAMMA WARS

coming soon!



T103

TINY ARCADE

T104

### SPACE GAUNTLET

You're at the controls of an interstellar cruiser patrolling a remote sector of the galaxy when you encounter the local inhabitants. These denizens of deep space don't "cotton" to strangers and they arrange themselves into two columns, firing missiles and daring you to survive their deadly gauntlet. The longer you survive, the closer the two columns of alien nasties approach (making it more difficult to avoid their missiles.) Exciting graphics and excellent play value. One player.

### OMEGA VALLEY

Omega Valley was an instant hit when it was released. This unique and colorful program simulates a "multi-playfield" game that has you defending the three inhabited valleys of Omega Hydra 9 as eighteen invaders from beyond attempt to land. You fire the laser cannons at the descending creatures from your Arcade keypad. While your fending them off in one valley, they're continuing to descend unseen in the other two valleys. You'll have to constantly switch views among the three to keep the invading forces from landing. One player.

### VIPERIAN

Welcome to the garden of vipers, from which there's no escape. Your sole hope for survival is to avoid the deadly bite of the king viper that slithers about the garden. You gain stature as a "Viperian" by outwitting & outmaneuvering the poisonous snake and by eating the fruit bits in the garden paths. Special high energy fruit & a magic fruit enable you to stay ahead of the viper. Maze-munch action for one player.

### VINDICATOR

On a scouting mission 30 light-years from your home planet of Zelnar, you receive a weak distress call. Zelnar has been overrun by a notorious galactic menace—alien mechanoid robots. You immediately turn your space fighter back toward home in a daring mission to win back Zelnar. You'll have to outdraw the laser equipped robots and dodge their heat-seeking missiles. Displays high score & remaining ships symbols. One player.

### GAMMA WARS

It's the year 9011. The Rigelian Empire has crushed all opposition in our Milky Way galaxy, save for your fortress on a forbidding, barren planet. City-size Rigelian star destroyers move in for the kill. All remaining civilization is depending on you. The stage is set for the final conflict of the Gamma Wars. Breathtaking scenery graphics. One player.

### QUADRON

In the 2½ dimensional world of Quadron, you are the protector of the Quadrome—a four walled energy fortress housing the power capsules that maintain Quadron's existence. Four extra-dimensional monsters are intent on eating through the fortress and destroying it. By eating the power capsules, you have the ability to chase and vanquish the monsters. How long can you defend Quadron as the monsters relentlessly move in? A fun game of action and free form strategy for one player.

### ASTRO TERROR

The merciless Vultor warrior race have attacked on the outer reaches of the solar system at your lonely asteroid outpost. They hurl deadly destruction bombs and their terrifying robot command station at you. You must frantically punch in target co-ordinates and fire your deflector beam to stave off the attack. You'll have shields to protect you, but once their depleted your aiming will have to be flawless. Features intense non-stop action—not for the easily distracted.

### CRUNCHER

The action's like an old-time movie serial. A steel-spiked wall (the cruncher) slides in from the left, threatening to crush the life out of you. You must break off pieces of the right-hand wall in a desperate attempt to stay ahead of the cruncher. Features eight levels of play with wild music and sound effects. One Player.

### ART SHOW

Six distinct, eye pleasing graphics programs turn your T.V. screen into a geometric art gallery. They can be displayed individually or in a repetitive sequence for a continuous "show".

### FIREWORKS

This is a Tiny BASIC version of a 4th of July aerial fireworks display, complete with star shells, flash reports and a mind-blowing final fusilade.

coming soon!