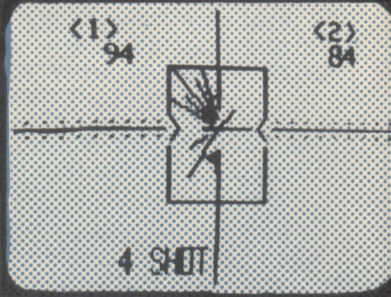
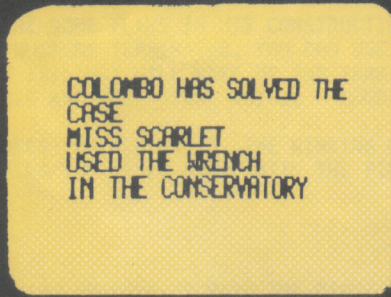
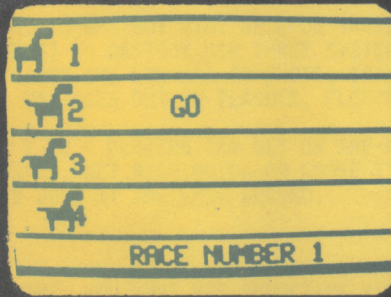
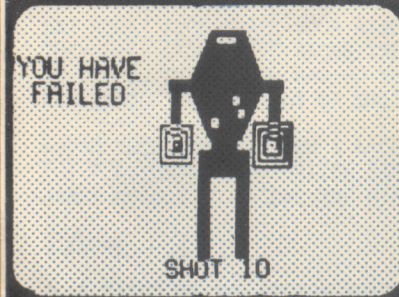




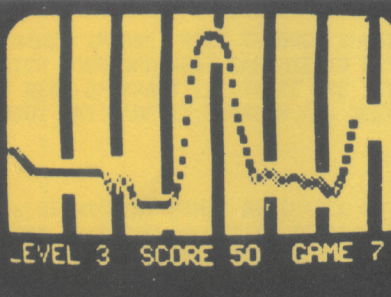
These are games recorded on standard cassette tape for use with the Bally Professional Arcade, the Bally Basic Cartridge, and cassette recorder interface. Include check or money order in the amount of tapes purchased, plus .50 for each tape for postage and handling.

GAMES ON TAPES



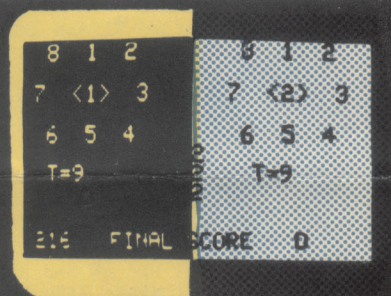
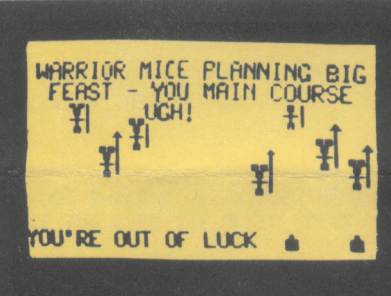
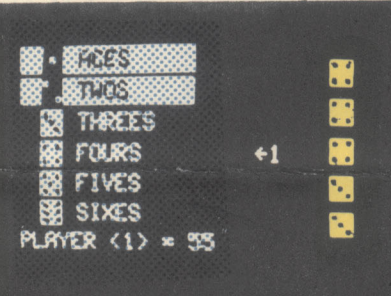
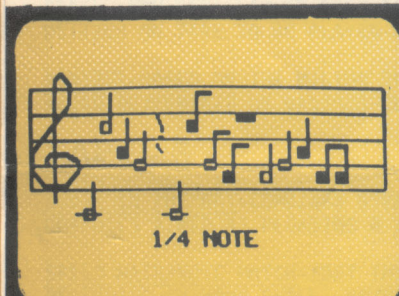
TAPE 1
Max (Robot from Space) - Horse Race

TAPE 2
Clue - Flying Ace



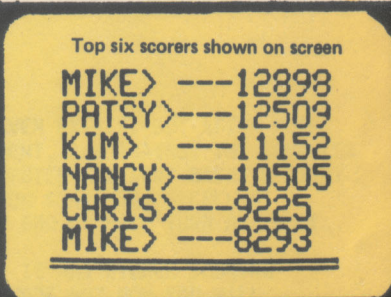
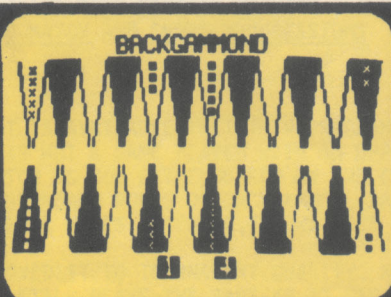
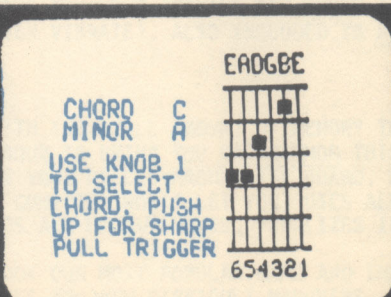
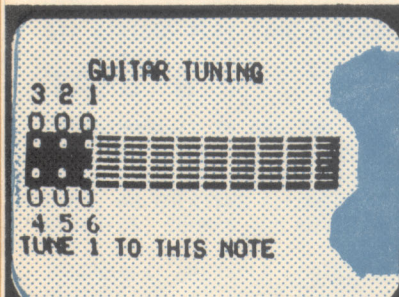
TAPE 3
Maze Race - Obstacle Course
Space Chase

TAPE 4
Slot Machine - Perversion



TAPE 5
Music Composer - Yahtzee

TAPE 6
Mouse in the Hat - Speed Math
Note Match



TAPE 7
Guitar Course - Tuning - Course-
Note Match & Chord Progressions

TAPE 8
Backgammon - Obstacle Course Tournament



BOX 94801

CHAMPAIGN, IL 60193

TAPE - 1

MAX ROBOT FROM SPACE-YOUR MISSION: TO DESTROY HIM. WE KNOW THERE ARE SOME FLAWS IN HIS CONSTRUCTION, BUT WE DON'T KNOW WHERE THEY ARE. (SOMEWHERE ABOVE THE BELT) TO DESTROY HIM THREE SYSTEMS MUST BE TERMINATED, YOU CAN USE THE HIGH POWER BLASTER WITH 10 SHOTS, THE MEDIUM HAS 20 SHOTS AND THE LOW HAS 30 SHOTS. IF YOU FAIL MAX WILL WAKE UP AND TERMINATE YOU!! IF YOU CAN DESTROY HIM BEFORE YOU RUN OUT OF SHOTS, MAX GOES OUT IN FLASHES, ELECTRONIC AND MECHANICAL NOISE. GOOD LUCK!!!!

HORSE RACE-4 HORSES RUN 5 RACES. 1 TO 4 PLAYERS CAN BET ON THE HORSES FOR ALL RACES. THE WINNING OR LOOSING STATUS OF EACH OF THE PLAYERS IS SHOWN AFTER EACH RACE. GET RICH QUICK OR LOOSE IT ALL! YOU NEVER KNOW UNTIL THE FINISH LINE AND THEN THE LOOSER JUMPS ACROSS TO BECOME THE WINNER JUST AT THE LAST SECOND.

TAPE - 2

CLUE-BASED ON THE MILTON BRADLY GAME. YOU MUST USE DEDUCTIVE REASONING TO COME UP WITH THE RIGHT COMBINATION AND SOLVE THE CRIME. THERE ARE NO GRAPHICS BUT THIS ADDS UP TO HOURS OF FUN. CAN BE PLAYED BY ANY NUMBER OF PLAYERS.

FLYING ACE-(1) OR (2) PLAYERS. THIS GAME PUTS YOU IN THE COCKPIT OF A FIGHTER PLANE CHASING AND SHOOTING AT THE ENEMY. YOU MUST SHOOT THE ENEMY QUICKLY TO GET THE HIGHEST SCORE. CHALLENGING GAME WHEN PLAYED WITH A GOOD OPPONENT.

TAPE - 3

MAZE RACE & OBSTACLE COURSE-TWO GAMES IN ONE. RACE THROUGH A MAZE WITHOUT TOUCHING A WALL. IF YOU TOUCH A WALL YOU LOOSE POINTS PLUS BLOW A HOLE IN IT WHICH YOUR OPPONENT CAN USE TO HIS ADVANTAGE. OBSTACLE COURSE-IS PROBABLY OUR MOST POPULAR GAME SO FAR. IT REQUIRES A GREAT DEAL OF PRACTICE. THERE ARE SEVEN SKILL LEVELS PER GAME. STARTING AT LEVEL ONE AND INCREASING EACH GAME. SO FAR NOBODY HAS MADE IT THROUGH ALL SEVEN LEVELS. BUT IF YOU CAN, YOU CAN TRY THE INTERMEDIATE LEVELS.

TAPE - 4

SLOT MACHINE-THERE ARE A LOT OF SLOT MACHINE GAMES AVAILABLE ON TAPE. THIS ONE IS SAID TO HAVE SOME OF THE BEST GRAPHICS AND REALISTIC ODDS. THE HIGHEST JACKPOT IS \$1000.00 BUT IT IS RARELY HIT. YOU CAN PLAY \$25.00 AND IT SHOULD LAST ABOUT 15 MINUTES BEFORE THIS BANDIT CLEANS YOU OUT. LIKE IN VEGAS IT PAYS JUST ENOUGH TO KEEP YOU INTERESTED. YOU MIGHT GET LUCKY. GIVE IT A TRY...

PERVERSION-THE GAME WHICH HAS DRIVEN SAMMY SWEETCAKE MAD. YOU MUST DISCOVER WHO DID IT WITH WHAT AND WHERE. THE POSSIBILITIES ARE ENDLESS AND THE ANSWERS ARE A RIOT. JUST FOR FUN.

TAPE - 5

MUSIC COMPOSER-AWAKEN THE MUSICIAN IN YOU. YOU GRAPHICALLY PLACE NOTES ON A MUSIC STAFF AND ONCE YOU HAVE FINISHED YOUR MASTERPIECE, YOU CAN PLAY IT BACK IN ALL IT'S GLORY WITH EACH NOTE PRINTING ON THE STAFF, AS IT PLAYS. YOU CAN ALSO SAVE EACH COMPOSITION ON TAPE TO BE PLAYED BACK LATER WITH JUST A FLICK OF THE HANDLE AND A PULL OF THE TRIGGER. ONE PLAYER ONLY.

YAHTZEE-BASED ON THE MILTON BRADLEY GAME.FIVE GRAPHIC DICE FOR EACH PLAY AND TWO PLAYING FIELDS. YOU TRY TO GET THE HIGHEST SCORE DETERMINED BY VARIOUS COMBINATIONS OF THE DICE. ONE TO FOUR PLAYERS, USE SEPARATE HAND CONTROLS.

TAPE - 6

MOUSE IN THE HAT-COMBINES STRATEGY, MEMORY AND LUCK AS YOU TRY TO SHOOT THREE MICE, HIDDEN BEHIND ELEVEN TOP HATS. CUTE GRAPHICS AIMED AT PLEASING A YOUNGER CROWD BUT IT'S A TOUGH CHALLENGE FOR EVEN THE OLDER FOLKS. ONE PLAYER ONLY.

SPEED MATH/NOTE MATCH-FAST THINKING IS REQUIRED TO BEAT AN OPPONENT OR THE COMPUTERS TIMER. THE TIMER CAN BE SET FAST OR SLOW DEPENDING ON YOUR SKILL. NOTE MATCH-ALSO IN THIS PROGRAM; TEST YOUR MUSICAL EAR BY TRYING TO MATCH YOUR NOTE AGAINST THE COMPUTERS.

TAPE - 7

GUITAR COURSE-WHY SPEND \$15.00 OR MORE PER WEEK ON GUITAR LESSONS? WHY GO SOMEPLACE ELSE TO DO IT?? NOW WITH THE HELP OF YOUR COMPUTER & T.V. WE'LL TEACH YOU ALL THE MAJOR CHORDS, MINORS AND TUNING. WE EVEN PLAY A FEW CHORD PROGRESSIONS TO PLAY ALONG WITH. ALL AT YOUR OWN PACE IN YOUR OWN HOME. YOU'LL SEE WHERE TO PLACE YOUR FINGERS FOR ANY CHORD YOU SELECT. YOU'LL HEAR ALL SIX STRINGS PLAY (THE STRINGS EVEN VIBRATE). ALSO INCLUDED IS NOTE MATCH AND CHORD PROGRESSIONS

TAPE - 8

BACKGAMMON-IT IS AMAZING THAT WITH THE SMALL AMOUNT OF MEMORY THAT IS AVAILABLE THAT THIS PROGRAM EVEN EXISTS. BUT AFTER MUCH TIME AND DEMAND WAVEMAKERS IS PROUD TO BRING YOU BACKGAMMON THIS IS NOT A GAME PLAYED WITH AN OPPONENT, BUT AGAINST THE COMPUTER MATCH SKILL AND LUCK AS YOU MOVE YOUR PIECES AROUND THE BOARD. WATCH AS YOU GET CLOBBERED BY THE COMPUTER AND SENT BACK TO START OVER. NO CHEATING ALLOWED. (THE COMPUTER WON'T LET YOU) USES ALL STANDARD RULES OF BACKGAMMON, RANDOM STARTING, EXCELLENT GRAPHICS, SOUNDS ALL MOVES, STOPS ALL ILLEGAL MOVES, PENALIZES ILLEGAL MOVES ATTEMPTS,THROWS DICE AT END OF EACH TURN AND MORE...

TOURNAMENT OBSTACLE COURSE-WE TOOK OUR MOST POPULAR GAME AND IMPROVED IT TO TOURNAMENT QUALITY. NOW IT HAS HIGHER SCORING CAPABILITY. IT GIVES HIGHER SCORES FOR MORE DIFFICULT MANUVERS. IT STILL PLAYS THE SAME AS IT DID BEFORE BUT NOW YOU WILL BE ABLE TO ENTER YOUR NAME (UP TO SIX LETTERS) IF YOUR SCORE IS ONE OF THE TOP SIX SCORES. IT KEEPS IN MEMORY THE TOP SCORES.

WVVE M A K E R S

BOX 94801
SCHAUMBURG, IL 60193

\$10.95 + 50¢ POSTAGE

Pack Rat TAPE 9

INSPIRED BY THE EXCITING MIDWAY ARCADE GAME PAC-MAN, MIKE PEACE HAS CREATED THIS VERSION OF THAT GAME FOR THE HOME COMPUTER. THIS GAME HAS THE EXCITEMENT OF PAC-MAN WITH A FEW CHANGES. YOU MUST EAT UP ALL THE DOTS WHILE AVOIDING THE CAT WHO IS IN HOT PURSUIT OR WAITING TO JUMP ON YOU. FROM TIME TO TIME YOU MUST STOP EATING THE DOTS AND RUN TO GET THE CHEESE (BONUS) FOR A MAXIMUM SCORE. THE HIGH SCORE IS KEPT AS A CONSTANT CHALLENGE TO TRY TO BEAT. GREAT FUN. HAS BEEN SAID TO BE BETTER THAN A LOT OF BALLY'S OWN CARTRIDGES. USES HAND CONTROL. EXCELLENT SOUND EFFECTS IS IN BOTH NEW AND OLD BASIC. LOADS QUICKLY. \$10.95

TAPE

SUGGESTED RETAIL

- | | |
|---|---------|
| 1. MAX (ROBOT FROM SPACE)/HORSE RACE | \$10.95 |
| 2. CLUE/FLYING ACE | 10.95 |
| 3. MAZE RACE/OBSTACLE COURSE/SPACE RACE | 10.95 |
| 4. SLOT MACHINE/PERVERSION | 10.95 |
| 5. MUSIC COMPOSER/YAHTZEE | 10.95 |
| 6. MOUSE IN THE HAT/SPEED MATH/NOTE MATCH | 10.95 |
| 7. GUITAR COURSE/TUNING/NOTE MATCH/CHORD PROGRESSIONS | 19.95 |
| 8. BACKGAMMON/OBSTACLE COURSE TOURNAMENT | 15.95 |
| 9. PACK-RAT/PACK-RAT II | 10.95 |
| 10. LOOKOUT FOR THE BULL/LOOKOUT FOR THE BULL II | 10.95 |

ALL GAMES ARE RECORDED IN BOTH ASTRO AND BALLY BASIC ON BOTH SIDES OF THE TAPES. TO LOAD JUST KEY IN (:INPUT;RUN) AND START YOUR RECORDER THE COMPUTER WILL AUTOMATICALLY LOAD THE CORRECT PROGRAM AND START THE GAME. WHERE SPACE IS AVAILABLE WE WILL INCLUDE A FREEBEE GAME ON YOUR TAPE AT NO EXTRA CHARGE. SORRY NO REQUESTS FOR SPECIFIC FREEBEES. WE WILL SHIP ALL ORDERS ON THE DAY THEY ARE RECEIVED BY US.

WVVE M A K E R S

BOX 94801
SCHAUMBURG, IL 60193

Tape 10 \$10.95 + 50¢ POSTAGE

LOOKOUT FOR THE BULL!

<PLAYER 1> 5

<BONUS 100>

THE CHALLENGE NEVER ENDS, BECAUSE THE LEVEL OF PLAY IS BASED ON YOUR SCORE. THE BETTER YOU DO THE TOUGHER IT GETS. YOU ARE IN A FIELD OF CLOVER PICKING THEM ONE BY ONE AND GAINING POINTS. FROM TIME TO TIME A BONUS CLOVER POPS UP. NOTHING TO IT, RIGHT? WRONG! WE'VE PUT A NASTY BULL IN THE FIELD WITH YOU AND YOU'RE PICKING HIS CLOVER. YOU CAN IMAGINE HOW MAD HE'LL GET IF YOU CLEAN OUT HIS FIELD. THE MORE YOU PICK THE Madder HE GETS AND THE FASTER HE GOES. HE WILL GET YOU. BUT FEAR NOT YOU CAN HAVE UP TO 10 LIVES. BELIEVE ME YOU'LL NEED EVERY ONE OF THEM. THE GAME CAN BE PLAYED WITH ONE TO FOUR PLAYERS ON INDIVIDUAL CONTROL HANDLES. KEEPS SCORE AND LEVEL OF PLAY FOR EACH PLAYER. CHANGES COLORS AS HIGHER LEVELS ARE REACHED. SIDE ONE OF TAPE HAS MACHINE GRAPHIC BULL AND MAN. SIDE TWO IS FOR THE MORE ADVANCED PLAYER AS IT MOVES FASTER. ALL WAVEMAKERS TAPES ARE RECORDED IN BOTH BALLY AND ASTRO BASIC. THIS IS PROBABLY THE MOST CHALLENGING AND FUN GAME EVER WRITTEN IN BASIC.