

* NEW IMAGE

~~345 N. LaFayette~~
South Lyon, MI 48178
(313) ~~457-7303~~ or 437-3984
TAPE#9010-CLAUSTROPHOBIA
CATCH THE BOMB

CLAUSTROPHOBIA-1-4 Players-Hand controls

The object of this game is to manipulate your man (small "x" in upper right corner) to the opening at the bottom left of the screen, out of the maze, and over to the fuse on the dynamite to cut it with your trigger before it blows up! You move your man with the joystick. You cannot move through a block, but you can move diagonally through them, if there is an open space you are moving to.

There are three levels of difficulty which determine how many blocks are added each time you move. Also, there are pro and beginner levels. The pro level is for all you gutsy people who are fast. It adds blocks to the maze and leaves them there permanently. Beginner level is for the rest of us who like life a little easier. (Some of the blocks will disappear.) The faster you cut the fuse, the more points you will get.

CATCH THE BOMB-1-4 Players-Hand controls

Object of the game is to catch the falling bombs with the bucket on the bottom of the screen. You can move the bucket with your knob. Difficulty levels (1-10) determine how fast the bombs fall as your points increase. They start out pretty slow, but get faster. 1 is the slowest level, 10 the fastest. Simple to play, but very challenging.

THANKS FOR YOUR ORDER
C(1982)--New Image

LOADING HINTS-----

To load your NEW IMAGE tape into your ASTROCADE, first plug your patch cord into the earphone or monitor jack on your cassette recorder. Then plug the other end into the jack on the BASIC cartridge. Rewind your tape recorder, and key in :INPUT;RUN on the computer, but do not hit "GO" yet. Adjust volume and tone (if any) on your recorder to somewhere just short of high. (Different recorders will work best at different settings, so this may take some experimentation.) Then start your recorder on "PLAY", and watch the LED (small red light) on the cartridge. At first it should flicker a bit, then come on with a steady glow. When you see the steady glow, hit "GO" on your computer. You should then see the screen change slowly as the program loads. If you see "glitches" (what looks like "garbage" on the screen) your volume and/or tone should be re-adjusted. Try again.

Our tapes are guaranteed for a period of 90 days. If you are unable to load the tape after experimenting with different settings, simply return it to us and we will replace it.

We are always looking for new game ideas! Do YOU have any? Send them in!!!

We'll be glad to answer any questions you have on the games we write, or anything dealing with programming the ASTROCADE. Just give us a call or drop a line!!

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Have fun!!!!!!!