
NEW IMAGE...PRESENTS...
GAMES AVAILABLE FOR THE ASTROCADE PROFESSIONAL ARCADE
RECORDED IN 2000 BAUD ASTRO BASIC.

TAPE #5G1-HAUNTED HOUSE

ADVENTURE GAME...USES NINE SEPERATE PROGRAMS TO PLAY! DIFFERENT RESULTS EVERY GAME. TRY TO GET OUT OF THE LOCKED HOUSE BY EXAMINING DIFFERENT ITEMS IN THE ROOMS. ONE PLAYER-KEYPAD

TAPE #1002-QUICKDRAW/SKUNK

QUICKDRAW...ONE OR TWO PLAYERS-HAND CONTROLS

BEAT THE ASTROCADE (OR ANOTHER PLAYER) TO THE DRAW!!! TEN LEVELS OF PLAY, GRAPHIC COWBOYS.

SKUNK...ONE TO FOUR PLAYERS-HAND CONTROLS

DON'T ROLL A ONE, OR YOU LOSE YOUR TURN. ROLL DOUBLE ONES, AND YOU LOSE YOUR TOTAL SCORE!!! GREAT FAMILY GAME.

TAPE #3005-GUESS FIVE/CHUCK-A-LUCK

GUESS FIVE...ONE PLAYER-KEYPAD

A "MASTERMIND"-TYPE GAME WITH SPECIAL EFFECTS...ADDICTIVE!!!

CHUCK-A-LUCK...ONE PLAYER-KEYPAD

LAS VEGAS, HERE WE COME! START WITH \$500.00, AND TRY TO BREAK THE BANK!!!

TAPE #4006-SAUCCER ATTACK/MISSILE DEFENSE

SAUCER ATTACK...ONE PLAYER-HAND CONTROL

SAUCERS ARE TRYING TO LAND ALL AROUND YOU, AND IF FIVE OF THEM DO, YOU'RE SUNK!! YOU CAN ZAP THEM TWO DIFFERENT WAYS, BUT YOU'VE GOT TO BE FAST!!! DIFFICULTY INCREASES AS SCORES GET HIGHER.

MISSILE DEFENSE...ONE PLAYER-HAND CONTROL

SAVE YOUR CITY FROM FALLOUT! YOU HAVE THREE CHANCES TO BLOCK THE MISSILE FROM HITTING YOUR CITY. DON'T BLOW THEM!!! INTENSITY INCREASES WITH SCORE. ALSO SAVES INITIALS OF HIGH SCORER OF THE DAY.

TAPE #7008-SICKO-THERAPY I & II

??? PLAYERS-KEYPAD

CURE(???) YOUR PROBLEMS WITH YOUR ASTROCADE. LET OUR SICKO-THERAPIST PROBE YOUR MIND, AND SEE IF THERE'S MUCH OF IT LEFT WHEN HE'S DONE!!! GREAT PARTY GAME.

TAPE #9010-CLAUSTROPHOBIA/CATCH THE BOMB

CLAUSTROPHOBIA...ONE TO FOUR PLAYERS-HAND CONTROLS

TRY TO CUT THE FUSE ON THE DYNAMITE BEFORE IT EXPLODES! BUT YOU HAVE TO WORK YOUR WAY OUT OF AN EVER-CHANGING MAZE TO GET THERE!

CATCH THE BOMB...ONE TO FOUR PLAYERS-HAND CONTROLS

BOMBS ARE FALLING, AND YOUR ONLY CHANCE IS TO CATCH THEM IN YOUR WATER BUCKET BEFORE THEY HIT. UNFORTUNATELY, THE MORE YOU CATCH, THE FASTER THEY FALL!! TEN LEVELS OF PLAY. FEATURES MACHINE LANGUAGE GRAPHICS.

TAPE #1112-FROGWAY/SLOSHED

FROGWAY...ONE TO FOUR PLAYERS-HAND CONTROLS

BY MIKE SKALA

TRY TO HOP YOUR FROG ACROSS A SIX-LANE HIGHWAY WITHOUT BEING SPLATTED ON THE PAVEMENT. MACHINE LANGUAGE GRAPHICS.

SLOSHED...ONE TO FOUR PLAYERS-HAND CONTROLS

CAN YOU WALK A STRAIGHT LINE HOME FROM THE BAR AFTER HAVING SIX BEERS? IF YOU CAN, YOU GET ANOTHER BEER AND GET TO TRY AGAIN!!!

TAPE #1314-FISHERMANS DREAM/HI-Q (SOLITAIRE)

FISHERMANS DREAM...ONE TO FOUR PLAYERS-HAND CONTROLS

TRY TO CATCH THE BIG ONE THAT ALWAYS ELUDED YOU BEFORE! MACHINE GRAPHICS.

HI-Q (SOLITAIRE)-ONE PLAYER-HAND CONTROL

THE OLD "JUMP-THE-PEG" GAME WHERE YOU TRY TO LEAVE AS FEW PEGS AS POSSIBLE. GIVES YOUR RATING WHEN YOU'RE DONE.
