



BOX 94801
SHAUMBURG, ILL. 60193

PROGRAM TAPE #1

SIDE 1 MAX - AN OMNIMUS LOOKING ROBOT CAPABLE OF DESTROYING YOU AND THE PLANET YOU ARE STANDING ON, HAS SHUT DOWN FOR THE NIGHT. YOUR MISSION: TO DESTROY HIM. WE KNOW THERE ARE SOME FLAWS IN HIS CONSTRUCTION, BUT WE DON'T KNOW WHERE THEY ARE. (SOMEWHERE ABOVE THE BELT) TO DESTROY HIM THREE SYSTEMS MUST BE TERMINATED THROUGH HIS WEAK POINTS. YOU CAN USE THE HIGH POWER BLASTER WITH 10 SHOTS, THE MEDIUM HAS 20 SHOTS AND THE LOW HAS 30 SHOTS. IF YOU FAIL MAX WILL WAKE UP AND TERMINATE YOU!! IF YOU CAN DESTROY HIM BEFORE YOU RUN OUT OF SHOTS, MAX GOES OUT IN FLASHES, ELECTRONIC AND MECHANICAL NOISES. GOOD LUCK!!!

SIDE 2 HORSE RACE - 4 HORSES RUN 5 RACES. 1 TO 4 PLAYERS CAN BET ON THE HORSES FOR ALL RACES. THE WINNING OR LOSING STATUS OF EACH OF THE PLAYERS IS SHOWN AFTER EACH RACE. GET RICH QUICK OR LOOSE IT ALL! YOU NEVER KNOW UNTIL THE FINISH LINE AND THEN THE LOSER JUMPS ACROSS TO BECOME THE WINNER JUST AT THE LAST SECOND.

PROGRAM TAPE #2

SIDE 1 CLUE - BASED ON THE MILTON BRADLY GAME. YOU INPUT NUMBER OF PLAYERS (DETECTIVES). YOU GET A CHOICE OF TWO ROOMS TO GO TO OR YOU CAN TAKE A CHANCE AND GET IN A ROOM NOT SHOWN. YOU CHOOSE THE WEAPON FROM THE ON-SCREEN LIST. THE COMPUTER TELLS YOU ONE OF THE FOLLOWING, WRONG SUSPECT, WRONG ROOM OR WRONG WEAPON. YOU MUST USE DEDUCTIVE REASONING TO COME UP WITH THE RIGHT COMBINATION AND SOLVE THE CRIME. THERE ARE NO GRAPHICS BUT THIS ADDS UP TO HOURS OF FUN. CAN BE PLAYED BY ANY NUMBER OF PLAYERS.

SIDE 2 FLYING ACE FOR (1) OR (2) PLAYERS THIS GAME PUTS YOU IN THE COCKPIT OF A FIGHTER PLANE CHASING AND SHOOTING AT THE ENEMY. YOU MUST SHOOT THE ENEMY DOWN QUICKLY TO GET THE HIGHEST SCORE. CHALLENGING GAME WHEN PLAYED WITH A GOOD OPPONENT.

PROGRAM TAPE #3

SIDE 1 MAZE RACE & OBSTACLE COURSE - BOTH GAMES ARE LOADED AT THE SAME TIME:
MAZE RACE IS A TWO PLAYER GAME REQUIRING EACH PLAYER TO RACE THROUGH A MAZE WITHOUT TOUCHING A WALL. IF YOU TOUCH A WALL YOU LOOSE POINTS PLUS BLOW A HOLE IN IT WHICH YOUR OPPONENT CAN USE TO HIS ADVANTAGE.

OBSTACLE COURSE IS PROBABLY OUR MOST POPULAR GAME SO FAR. IT REQUIRES A GREAT DEAL OF PRACTICE TO DEVELOP THE SKILL TO GUIDE A BALL THROUGH A COURSE. AFTER YOU COMPLETE THE COURSE THE FIRST TIME THE NEXT TIME GETS TOUGHER. THERE ARE SEVEN LEVELS PER GAME SET AND SEVEN GAMES PER SET. STARTING AT THE LEVEL ONE AND INCREASING EACH GAME. SO FAR NOBODY HAS MADE IT THROUGH ALL SEVEN LEVELS. BUT IF YOU DO, YOU CAN TRY THE INTERMEDIATE LEVELS OR PRO LEVELS. BEST OF LUCK YOU'LL NEED IT.

SIDE 2 SPACE CHASE - USES FEW GRAPHICS, BUT GOOD SOUND EFFECTS AS YOU TRY TO GUIDE YOUR SHIP THROUGH 200 LIGHT YEARS TO YOUR DESTINATION. YOU MAY BE ATTACKED BY ENEMY SHIPS, RUN OUT OF FUEL, COLLIDE WITH METEORS, ETC. YOUR AT THE CONTROLS. WARP 1, WARP 2, WAIT FOR HELP, FIRE PHAZER OR EVASIVE ACTIONS, ITS A LONG WAY TO GO BUT A GOOD CAPTAIN CAN MAKE IT WITH A LITTLE HELP FROM FRIENDLY ALIEN.

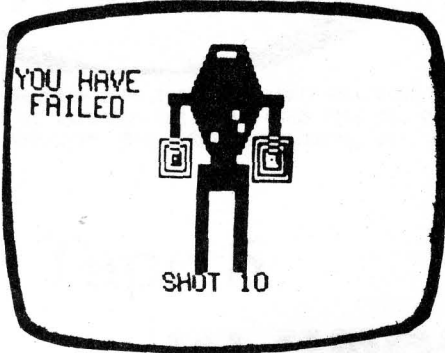
PROGRAM 4

SIDE 1 SLOT MACHINE--THERE ARE A LOT OF SLOT MACHINE GAMES AVAILABLE ON TAPE. THIS ONE IS SAID TO HAVE SOME OF THE BEST GRAPHICS AND REALISTIC ODDS. THE HIGHEST JACKPOT IS \$1000.00 BUT IT IS RARELY HIT. YOU CAN PLAY \$25.00 AND IT SHOULD LAST ABOUT 15 MINUTES BEFORE THIS BANDIT CLEANS YOU OUT. LIKE VEGAS IT PAYS JUST ENOUGH TO KEEP YOU INTERESTED. YOU MIGHT GET LUCKY. GIVE IT A TRY.

SIDE 2 PERVERSION - THE GAME WHICH HAS DRIVEN SAMMY SWEETCAKE MAD. YOU MUST DISCOVER WHO DID IT WITH WHAT AND WHERE. THE POSSIBILITIES ARE ENDLESS AND THE ANSWERS ARE A RIOT. JUST FOR FUN.

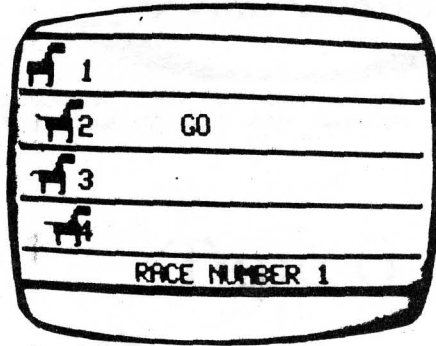
*WaveMakers® games for Bally® system

ALL TAPES ARE \$6.95 + .50¢ POSTAGE. ALL GAMES COME WITH LISTINGS OF THE PROGRAMS ON THE TAPE. THESE ARE ALL ON STANDARD CASSETTE TAPE AND ARE TO BE USED WITH THE CASSETTE RECORDER INTERFACE. MAIL ORDERS TO WAVEMAKERS BOX 94801, SCHAUMBURG, ILL. 60193

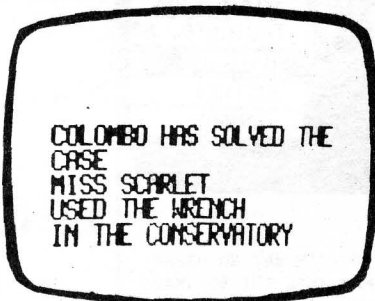


SIDE 1 -MAX-

Tape 1.

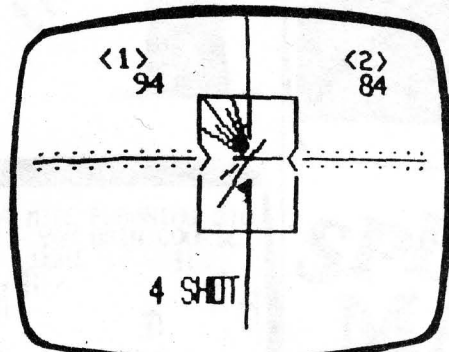


SIDE 2 -HORSE RACE-

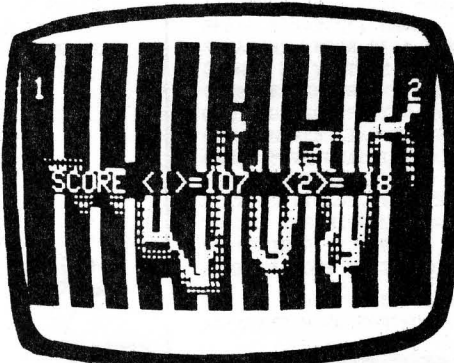


SIDE 1 -CLUE-

Tape 2.

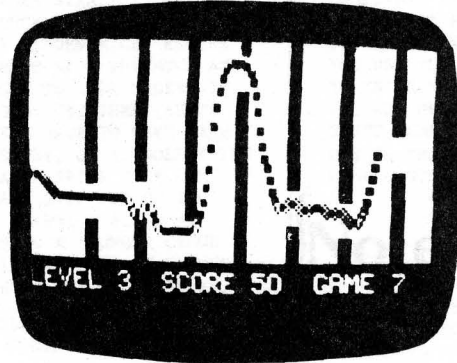


SIDE 2 -FLYING ACE-



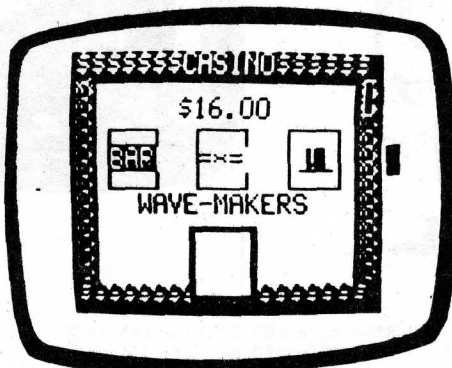
SIDE 1 -MAZE RACE-

Tape 3.



-OBSTACLE COURSE- ALSO FROM SIDE 1

Tape 4.



SIDE 1 -SLOT MACHINE-



THESE ARE ALL NEW TAPES AND HAVE A HIGHER SELLING PRICE THAN THE FIRST SIX TAPES, DUE TO THE FACT THAT THE PROGRAMS THERE-ON REQUIRE EVERY BITE POSSIBLE. MUCH TIME AND EFFORT WAS USED IN PERFECTING THESE SUPERIOR PROGRAMS.

TAPE 7 \$12.95

Guitar Course



This is your big chance to become a star. Why spend \$15.00 or more per week on guitar lessons? Why go someplace else to do it??

Now with the help of your computer and T.V. we'll teach you all the major chords, minors and tuning. We even play a few chord progressions to play along with. All at your own pace in your own home.

You'll see where to place your fingers for any chord you select. You'll hear all six strings play (The strings even vibrate) The computer acts as an excellent pitch pipe for you to tune your guitar to and is very accurate. Uses control handle (1).

SELECT CHORD
(1)
<>
X<

TRIGGER=MAJOR
LEFT FOR MINOR
UP FOR SHARP
RIGHT TO PLAY

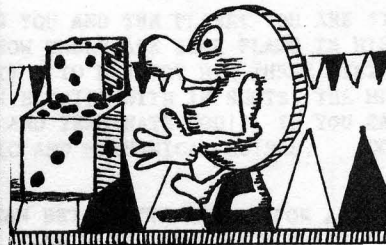
We've crammed a lot of program into this tape. On side 2 you can get practice tuning your guitar and training your ear while playing a game at the same time. Note Match does just that for you and its here and it's different than before. Plus on the same side and the best part of this side is the program for you more advanced guitar players. (You will soon be after side one) CHORD PROGRESSIONS is a program designed to let you play along on any progression you can make up. Up to 100 chords long. Like side one this program shows you the finger positions of each chord as it plays. The tempo doesn't change but the chords do so you can use it as an accompaniment to your piano or guitar, even sing if you like. We think you'll agree when you see it, "For only \$12.95 + 50¢ postage, you sure are getting a lot of programing and a lot of value".



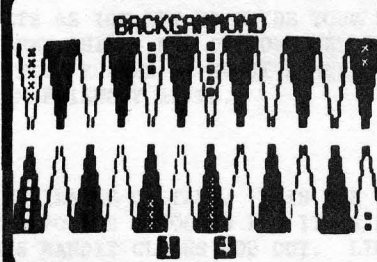
THIS TAPE AS ALL OTHERS COMES WITH A REPLACEMENT GUARANTEE. SIMPLY RETURN THE DEFECTIVE TAPE AND WE WILL SHIP YOU A NEW ONE.

TAPE 8 \$10.95

Backgammon



TALK ABOUT A CRAMMED PROGRAM. It is amazing that with the small amount of memory that is available that this program even exists. But after much time and demand WAVEMAKERS is proud to bring you BACKGAMMON. This is not a game played with an opponent, but against the computer. Match skill and luck as you make your moves on screen using the control handle to move your pieces around the board. Watch as you get clobbered by the computer and sent back to start over. No cheating allowed. (The computer won't let you) Uses all the standard rules of BACKGAMMON, random starting, excellent graphics, sounds all moves, stops all illegal moves, penalizes illegal move attempts, throws dice at end of each turn and much more.



PLEASE INCLUDE 50¢ POSTAGE FOR EACH TAPE ORDERED

FOR YOUR PROTECTION WE HAVE USED SPECIAL PROGRAMING TECHNIQUES TO MAKE ALL COPIED TAPES DUMP THE PROGRAM THERE-ON.

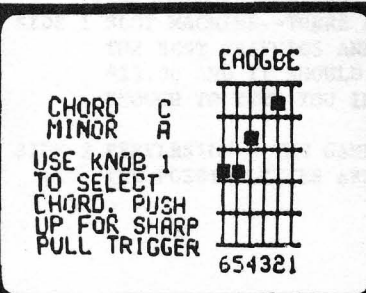
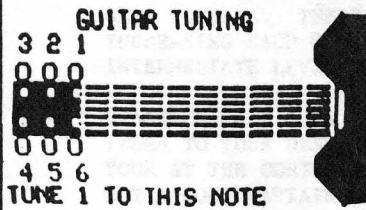


Tournament Obstacle Course

We took our most popular game and improved it to tournament quality. Tape #3 contains two games on one side, so we took OBSTACLE COURSE which everyone loves and put it on a separate program. Now it has higher scoring capability. It gives you higher scores for more difficult maneuvers. It still plays exactly the same as it did before but now you will be able to enter your name (Up to six letters) if your score is one of the top six scores. It keeps in memory all six names and the scores for each in order, highest scorer goes on top. Plus if you want to play any other games you can save the scores on tape and re-enter them latter to try to beat your best score or your friends best scores.

Top six scorers shown on screen

MIKE>	---	12898
PATSY>	---	12509
KIM>	---	11152
NANCY>	---	10505
CHRIS>	---	9225
MIKE>	---	8293



FULL INSTRUCTIONS INCLUDED. SINCE MOST OF THIS PROGRAM IS IN A FORM OF MACHINE LANGUAGE WE PROVIDE NO LISTING FOR IT.