

## BASICart Code Key

Address	What it Does	Default Hex Value
8509	Set &(10)	B0
850A	Set &(9)	2C
8529	Copy Guard or Listable	32 00
852F	Title Screen Timer	7F (2 Seconds)
8539	Set &(7)	00 (FC)
853A	Set &(6)	00 (FC)
853B	Set &(5)	07 (BC)
853C	Set &(4)	07 (BC)
853D	Set &(3)	06
853E	Set &(2)	84
853F	Set &(1)	5A
8540	Set &(0)	00
9EBC	i (Line Input Buffer)	3B
9EBD	Run (Line Input Buffer)	6A

Below Bally BASIC to Hex Code table which is very useful for BASICart building.

**16.2 Proportional Character Coding Table**

HEX COD	20	21	22	23	24	25	26	27
CHAR.	SP	!	"	#	\$	%	&	'
WIDTH	7	7	10	14	12	16	13	7
HEX COD	28	29	2A	2B	2C	2D	2E	2F
CHAR.	(	)	*	+	,	-	.	/
WIDTH	7	7	12	12	7	12	7	12
HEX COD	30	31	32	33	34	35	36	37
CHAR.	0	1	2	3	4	5	6	7
WIDTH	12	12	12	12	12	12	12	12
HEX COD	38	39	3A	3B	3C	3D	3E	3F
CHAR.	8	9	:	;	<	=	>	?
WIDTH	12	12	7	7	12	12	12	12
HEX COD	40	41	42	43	44	45	46	47
CHAR.	@	A	B	C	D	E	F	G
WIDTH	14	16	15	14	16	14	14	14
HEX COD	48	49	4A	4B	4C	4D	4E	4F
CHAR.	H	I	J	K	L	M	N	O
WIDTH	16	10	14	16	14	18	16	16
HEX COD	50	51	52	53	54	55	56	57
CHAR.	P	Q	R	S	T	U	V	W
WIDTH	14	14	15	12	14	16	16	18
HEX COD	58	59	5A	5B	5C	5D	5E	5F
CHAR.	X	Y	Z	[	\	]	^	+ e
WIDTH	16	16	10	12	12	12	12	12
HEX COD	60	61	62	63	64	65	66	67
CHAR.	<i>↙</i>	<i>a ↗</i>	<i>b ↘</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>
WIDTH	7	12	12	10	12	12	10	12
HEX COD	68	69	6A	6B	6C	6D	6E	6F
CHAR.	<i>h</i>	<i>i</i>	<i>j</i>	<i>k</i>	<i>l</i>	<i>m</i>	<i>n</i>	<i>o</i>
WIDTH	12	8	6	12	8	16	12	12
HEX COD	70	71	72	73	74	75	76	77
CHAR.	<i>p</i>	<i>q</i>	<i>r</i>	<i>s</i>	<i>t</i>	<i>u</i>	<i>v</i>	<i>w</i>
WIDTH	12	12	10	12	10	12	12	16
HEX COD	78	79	7A	7B	7C	7D	7E	7F
CHAR.	<i>x</i>	<i>y</i>	<i>z</i>	<i>0</i>	<i>1</i>	<i>2</i>	<i>3</i>	NOT USED
WIDTH	12	12	10	10	7	10	12	