

SUBJECT:

Barry McCleave  
109-B Timberlane Dr.  
Vicksburg, MS 39180

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Robert Fabris:

Slud broken BASIC

The information you sent me is quite <sup>in trade</sup> useful; especially Volume 1 of the Arcadean and the Assembly Language listings. I almost have enough pieces to consider writing a game program.

I am toying with the idea of writing a simple version of Dungeons & Dragons in assembly language as a first attempt. If I pull it off I will send you a version on 2716 EPROM which could be plugged into a modified game cartridge (chip removed & replaced with socket; hole cut in top of cassette case for easy program changes). You could distribute it to readers at a cost you felt right for reproducing it (2716's only cost about \$7.50 now & readers could supply their own). I would be doing it for fun <sup>not profit</sup>. However, there is one item you have which would be of immense help: the 340 page document of Bally Monitor Listings & Subroutine Calls. Please send me pricing for a copy or rental fee for me to Xerox it & return your original. Thanks.

Sincerely

Barry McCleave

P.S. I readded my figures & believe I short-changed you \$1. It is enclosed. Z-Glass system looks good!