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Atari v. Astrocade?

Will the real Pac-Man please stand up?

Though Atari owns the TV and home computer rights to America's favorite

video game, Pacsimiles continue to abound. But they won't anymore—not if Atari can help it. Since the company's landmark victory over North American Philips and its K.C. Munchkin game in the U.S. Court of Appeals in Chicago last April, Astrocade has decided to put the production of its Munchie cartridge on hold.

Munchie is described in an old Astrovision (Astrocade's former nom de plume) brochure thusly: "You are captive in a maze of crazy, creepy ghosts. It's a spooky situation, and you can do one of two things: munch or be munched! Score as many points as possible, gobbling up everything in your path. . . . Do your best to save your soul!

"We saw what happened to N.A.P.," says a company spokesperson, "so we decided to think twice about it. But, I want to emphasize one thing: Atari is *not* suing us." Yet. —R.H.