

OLD BENT NOSE (BY BOB WISEMAN)

THIS GAME PLAYS LIKE CONCENTRATION, TIC-TAC-TOE, AND OLD MAID ALL AT ONCE!

THERE IS A 5X5 GRID WHICH YOU MOVE A CURSOR ABOUT ON USING YOUR JOYSTICK. CHOOSE A SQUARE AND PULL THE TRIGGER. A SILLY FACE WILL BE SHOWN. NOW TRY TO FIND THE MATCH! THERE ARE 2 POSSIBLE EYES, 2 DIFFERENT NOSES, AND 3 AVAILABLE MOUTHS. THAT MAKES 12 PAIRS OF FACES! THE ODD BALL IS OLD BENT NOSE!! BEWARE! FINDING HIM MEANS THAT HE HIDES IN A NEW PLACE AGAIN (TRADING WITH A HIDDEN FACE SOMEWHERE).

EACH PLAYER TAKES TURNS AT REVEALING 2 FACES. IF A MATCH IS MADE THE MATCHING FACES ARE MARKED FOR THAT PLAYER ("+" FOR PLAYER 1, "0" FOR PLAYER 2) IF YOU GET 3 IN A ROW YOU WIN!!

THE WIN COMBINATION CAN BE CHANGED AT THE BEGINNING OF EACH GAME USING HAND CONTROLLER #1 JOYSTICK AND TRIGGER.

(ORIGINAL VERSION, UP, DOWN, OR ACROSS. SEE ARCADIAN VOL. 3 PAGE 96 + 97)

(DIAGONALS ONLY. NEW VERSION)

(BOTH. TIC-TAC-TOE VERSION)

SIMPLY PLACE AND HOLD JOYSTICK #1 IN THE DESIRED POSITION AND PULL TRIGGER #1

THE OTHER OPTION IS FOR HAND CONTROLLERS. "SEPARATE" PLAYS PLAYER #1 + #2 ON THEIR RESPECTIVE HAND CONTROLLERS, "SAME" PLAYS BOTH PLAYERS ON HAND CONTROLLER #1.

THIS GAME INVOLVES MEMORY, STRATEGY, AND A BIT OF GOOD LUCK!!