

15 COMMANDS

(LISTING w/INTEL)

STU HAIGH
1557 WARBLER WAY
SUNNYVALE CA 94087
(408) 738-4616

TITLE 'ARCADIAN RDOS 1.0 '

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: THIS IS A CP/M COMPATIBLE RESEDENT DISK OPERATING SYSTEM.
: THIS CODE IS DESIGNED TO INTERFACE INTO THE CROMEMCO SOFTWARE
: SYSTEM AND IS PROVIDED WITH AN AUTOLOAD FEATURE THAT WILL LOAD
: TRACK ZERO, SECTOR ZERO OF DRIVE A STARTING AT RAM LOCATION 0080.
: CONTROL WILL THEN BE PASSED TO THE JUST LOADED CODE AT LOCATION 0080.

ORG 0C000H ; START OF SULK POWER ON MONITOR

DSTACK: EQU 0007CH ; MUST LEAVE ROOM FOR 4 BYTES OF
TEMPORARY STORAGE ABOVE STACK.

(DSTACK) = DISK FLAGS

BIT ASSIGNMENT FOR THE DISK FLAGS

FASTSEEK: EQU 7 ; 1 = FAST SEEK 0 = SLOW SEEK
DISKMODE: EQU 5 ; 1 = _____ 0 = _____
MAXI: EQU 4 ; 1 = MAXI 0 = MINI

: THE DISK NUMBER <0-3> OCCUPIES BITS 0 & 1 OF (DSTACK)

(DSTACK+1) = DISK LETTER (A - D)
(DSTACK+2) = ROOM FOR UPTO 2 SEMI-COLONS AS PART
(DSTACK+3) OF THE DISK PROMPT.

Bob.

THIS CODE USES A 5501 AS A COM. CTRLER
AND A 1771 FLEX DISK CTRL. IT WILL SUPPORT FOUR
5/4 INCH, OR 2-5/4 1-9, OR 2-9 INCH DISK DRIVES.

I HAVE ALL OF THE DOCUMENTATION, THAT IS A USERS
MANUAL. I CAN LET YOU HAVE COPY, LIMITED, OF THE
CODE BURNED INTO 2716'S IF YOU WANT TO TRY IT
OUT. I DIDNIT GET AROUND TO COPYING THE 'MANUAL' BUT
IF YOU WANT IT JUST DROP A LINEPR CALL.

P.S. CAN ALSO REORG AND BURN FOR ANY LOCATION
OTHER THAN 0C000H.

```
;  
;  
; FD1771 FLEXIBLE DISK DRIVE INTERFACE ADDRESSES  
;  
NDRIVES: EQU      4                ; MAX. NO. OF DISK DRIVES  
;  
DCOMMND: EQU      30H              ; OUTPUT - COMMAND REG.  
DSTAT:   EQU      30H              ; INPUT - STATUS REG.  
DTRACK:  EQU      31H              ; TRACK REG.  
DSEC:    EQU      32H              ; SECTOR REG.  
DDATA:   EQU      33H              ; DATA REG.  
DCONTR:  EQU      34H              ; OUTPUT - CONTROL REG.  
DFLAGS:  EQU      34H              ; INPUT - FLAGS REG.  
;  
DAXCMD:  EQU      04H              ; AUXILIARY COMMAND REGISTER  
;        PARALLEL DATA OUTPUT  
DAXSTA:  EQU      04H              ; AUXILIARY STATUS REGISTER  
;        PARALLEL DATA INPUT  
;  
MAXIM:   EQU      10H              ; MASK FOR MAXI DISK  
HDLDM:   EQU      20H              ; HEAD LOAD MASK  
;  
ERRMASK: EQU      98H              ; DISK ERROR MASK
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;  
;  
;  
AUTO-IPL CONTROL  
BOTDISK: EQU      00H      ; IPL DRIVE (DRIVE A)  
BOTSECT: EQU      01H      ; IPL SECTOR (1)  
;  
BOTBUFF: EQU      80H      ; ADDRESS OF IPL INPUT BUFFER  
;  
BOTSTRT: EQU      80H      ; START ADDRESS OF IPL'ED PROGRAM  
;  
BOTSW: EQU        40H      ; AUTO-IPL ENABLE SWITCH MASK  
;                          <ON = IPL; OFF = GOTO START>
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```

;
;           TMS 5501  SYSTEM  CONSOLE  I/O INTERFACE  ADDRESSES
;
BAUD:      EQU          00H          ; OUTPUT - UART BAUD RATE REG.
STAT:      EQU          00H          ; INPUT - UART STATUS REG.
DATA:      EQU          01H          ; I/O - UART DATA REG.
COMMND:    EQU          02H          ; OUTPUT - UART COMMAND REG.
IADDR:     EQU          03H          ; INPUT - INTERRUPT ADDRESS REG.
IMASK:     EQU          03H          ; OUTPUT - INTERRUPT MASK REG.
INPAREL:   EQU          04H          ; INPUT - PARALLEL DATA REG.
;        AUXILIARY DISK STATUS REG.
OTPAREL:   EQU          04H          ; OUTPUT - PARALLEL DATA REG.
;        AUXILIARY DISK COMMAND REG.
TIMEA:     EQU          05H          ; OUTPUT - TIMER ONE COUNT REG.
TIMEB:     EQU          06H          ; OUTPUT - TIMER TWO COUNT REG.
TIMEC:     EQU          07H          ; OUTPUT - TIMER THREE COUNT REG.
TIMED:     EQU          08H          ; OUTPUT - TIMER FOUR COUNT REG.
TIMEF:     EQU          09H          ; OUTPUT - TIMER FOUR COUNT REG.
;
DAV:       EQU          40H          ; DATA AVAILABLE MASK
TBE:       EQU          80H          ; XMITTER BUFFER EMPTY MASK
;
;           SYSTEM CONSOLE  ASCII  CHARACTER  CODE
;
CR:        EQU          0DH
LF:        EQU          0AH
FSC:       EQU          1BH
ALT:       EQU          7DH
;
CASE:      EQU          00H          ; DATA CASE MASK
;

```

ENTRY POINT ON PWR ON or Reset

RDOS 1.0 POWER ON MONITOR ENTRY POINT

SET THE POWER ON 'JUMP START' TO THE ADDRESS OF 'START:' <0C00>.

START:

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NOP                ; <ENTRY POINT>
NOP                ; WAIT FOR
NOP                ; SYSTEM TO
DI                 ; SETTLE DOWN
LD                 ; DISABLE INTERRUPTS
LD     A,00H       ; CLEAR THE 'A' REG.
LD     I,A         ; INITIALIZE I REG
LD     R,A         ; INITIALIZE R REG
IM     0           ; SET INTERRUPT MODE ZERO.
LD     IX,DSTACK+4 ; SET IX TO INIT SP VALUE
LD     HL,DSTACK
LD     SP,HL
EX     DE,HL      ; DE -> TEMP STORAGE
CALL  INITEAUD    ; INITIALIZE SYSTEM CONSOLE PORT
LD     A,00H      ; CLEAR A REG.
OUT   IMASK,A    ; INHIBIT SYSTEM CONSOLE INTERRUPTS
IN    A,DFLAGS   ; READ DISK FLAGS-BOOT SWITCH
AND   BOTSW      ; TEST AUTO IPL SWITCH
;                ON = LOAD CDOS. OFF=EXEC RDOS
JP     Z,BOOTDK  ; IPL CDOS
JP     MONITR

```

```

;
; * * * MONITOR COMMAND * * *
;
; --QUIT RDOS & IPI CDOS--
;
; FUNCTION: IPL TRACK ZERO, SECTOR ZERO FROM DRIVE A.
;
; FORMAT: 'B (RETURN)'
;
;
; BOOTMC:
;     CALL     PMSGFOLLOWING
;     DB       CR,':-VERIFY THAT THE CDOS DISK IS MOUNTED ON'
;     DB       ' DRIVE A.'
;     DB       CR,':-PRESS <RETURN> WHEN READY','.'+80H
;     CALL     SKSGCR           ;REQUIRE A CR
;
; BOOTDK:
;     LD       A,DAV           ; RESET DISK DRIVE CONTROLLER
;     OUT     DCOMMND,A
;
; BOT200:
;     IN       A,DSTAT         ;READ DISK STATUS
;     RRA
;     JR       C,BOT200
;     DI
;     LD       A,1.SHL.MAXI    ;MAXI FLAG
;
; BOT300:
;     LD       HL,BCTBUFF      ;INIT. BUFFER PNTR
;     LD       SP,HL           ;& STACK PNTR
;     PUSH    AF               ;SAVE MINI/MAXI FLAG
;     LD       B,BOTDISK      ;GET BOOT DISK ADDRESS
;     CALL    DHOME           ;HOME DISK
;     JR       NZ,BCT500      ; DISK ERROR
;     POP     AF               ;GET MINI/MAXI FLAG
;     PUSH    AF
;
;
; THIS DEFINES THE BOOT DISK ATTRIBUTES
;
;
;     LD       B,BOTDISK      ;GET BOOT DISK ADDRESS
;     LD       E,BOTSECT      ; GET BOOT SECTOR
;     CALL    DREAD           ;READ THE SECTOR
;     JP      Z,BOTEUPF      ;OK, GO EXECUTE
;
; BOT500:
;     POP     AF               ;GET MINI/MAXI FLAG
;     XOR     1.SHL.MAXI      ;TOGGLE IT
;     JR     BOT300
;
;
; HOME DISK DRIVE
;
; INPUT - B CONTAINS DISK NUMBER (0,1,2,3)
;        A BIT 4 CONTAINS 1 IF MAXI
;
; OUTPUT - B CONTAINS STATUS
;         ZERO FLAG RESET IF ERROR
;
;

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```

; REGISTERS A,F,B,C ARE CHANGED
;
;
DHOME:
    CALL    SELECT    ;HOME THE DISK DRIVE
    OUT     DCONTR,A  ;SELECT DISK
    LD      D,ERRMASK ;OUTPUT SELECT BYTE
    AND     MAXIM     ;ERROR MASK
    LD      A,7FH     ;MAXI DISK ?
    OUT     OTPAFFL,A ;TURN OFF HIGH SPEED SEEK
    LD      A,0FH     ;LOAD MINI RESTORE COMMAND
    JR      Z,EXECUTE ;NO, ITS A MINI
    LD      A,0DH     ;MAXI RESTORE COMMAND
    JR      EXECUTE   ;EXEC COMMAND &
;                               ;WAIT TILL DONE
;
;
; SEEK TO DESIRED TRACK
;
; TRACK REGISTER MUST HAVE BEEN PREVIOUSLY LOADED
; (MAY BE DONE BY INITIALLY DOING A HOME)
;
; INPUT - B CONTAINS DISK DRIVE (0,1,2,3)
;         D CONTAINS TRACK
;         A BIT 7 = 1 FOR FAST SEEK
;         A BIT 4 = 1 FOR MAXI DISK / 0 FOR MINI DISK
;
; OUTPUT - B CONTAINS STATUS
;
;                               ZERO FLAG RESET IF ERROR
;
; REGISTERS A,F,B,C,D ARE CHANGED
;
DSEEK:
    PUSH    AF        ;SAVE DISK FLAG
    CALL    SELECT    ;SELECT DISK
    OUT     DCONTR,A  ;OUTPUT CONTROL BYTE
    OUT     (C),D     ;OUTPUT DESIRED TRACK
    LD      D,ERRMASK ;ERROR MASK
    POP     AF        ;GET FLAGS
    RLA                    ;FAST SEEK?
    JR      C,DSK500
    AND     MAXIM.SHL.1 ;MASK FOR MINI/MAXI
    LD      A,01FH    ;LOAD SEEK COMMAND FOR MINI
    JR      Z,EXECUTE ;MINI DISK
    LD      A,1DH     ;LOAD COMMAND FOR MAXI
;
;
EXECUTE:
    OUT     DCONMND,A ;OUTPUT COMMAND
;
EXCCHK:
    IN      A,DFLAGS  ;WAIT FOR COMPLETION
    RRA
    JR      NC,EXCCHK ;(UNTIL INTREQ)
;
EREXIT:
    IN      A,DSIAT   ;DISK STATUS

```

```

LD      B,A          ;SAVE STATUS
AND     D            ;MASK FOR ERRORS
RET

;
;
DSK500:
LD      A,6FH        ;TURN ON FAST SEEK
OUT     OTPAREL,A
LD      A,18H        ;SEEK COMMAND
CALL    EXECUTE

DSK540:
IN      A,INPAREL    ; FAST SEEK DONE?
AND     40H
JR      NZ,DSK540
LD      A,7FH        ;TURN OFF FAST SEEK
OUT     OTPAREL,A
SUB     A            ;NO ERROR CHECKING, SAY OK
LD      B,A
RET

;
;
; * * READ 1 SECTOR FROM DISK * *
; INPUT - B CONTAINS DISK (0,1,2,3)
;         E CONTAINS SECTOR
;         A BIT 4 = 1 FOR MAXI & 0 FOR MINI DISK
;         HL CONTAINS EUPPER ADDRESS
;
; OUTPUT - B CONTAINS STATUS
;          Z FLAG IS SET IF NO ERRORS
;          HL PTS PAST EUPPER
;
; REGISTERS A,F,B,C,E,H,L ARE CHANGED
;
;
DREAD:
CALL    SETUP        ;SET UP FOR READ
ADD     A,88H        ;ADD READ COMMAND TO
;                     ;HEAD LOAD FLAG
LD      D,9CH        ;ERROR MASK
;
;
OUT     DCOMMND,A    ;OUTPUT READ COMMAND

DRD250:
IN      A,DFIAGS     ;WAIT FOR REQUEST
RRA     ;CHECK FOR INTREQ
JR      C,EREXIT     ;END OF SECTOR OR ERROR
INI     ;READ A BYTE
JP      NZ,DRD250    ;NOT DONE YET
JR      EXCCHK       ;WAIT FOR INTREQ

;
; WRITE A SECTOR TO THE DISK
;
; INPUT - B CONTAINS DISK (0,1,2,3)
;         E CONTAINS SECTOR
;         A BIT 4 = 1 FOR MAXI 0 FOR MINI DISK
;         HL CONTAINS EUPPER ADDRESS

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;
; OUTPUT - B CONTAINS STATUS
;           Z FLAG IS SET IF NO ERRORS
;           HL PTS PAST EUPFER
;
; REGISTERS A,F,B,C,D,E,L ARE CHANGED
;
DWRITE:  CALL      SETUP          ;SET UP FOR WRITE
         ADD       A,0A8H        ;ADD WRITE COMMAND TO
         ;HEAD LOAD FLAG
         LD        D,0FCH        ;ERROR MASK
         OUT       DCOMMND,A     ;OUTPUT WRITE COMMAND
DWR250:  IN        A,DPLAGS      ;WAIT FOR REQUEST
         RRA       ;CHECK FOR INTREQ
         JR        C,EREXIT      ;END OF SECTOR OR ERROR
         OUTI      ;READ A BYTE
         JP        NZ,DWR250     ;NOT DONE YET
         JR        EXCCEK       ;WAIT FOR INTREQ
;
;
; SET UP FOR READ OR WRITE
;
; INPUT - B CONTAINS DISK DRIVE (0,1,2,3)
;         E CONTAINS SECTOR
;         A BIT 4 CONTAINS 1 IF MAXI & 0 FOR MINI DISK
;
; OUTPUT - D CONTAINS SELECT BYTE
;         A CONTAINS HEAD LOAD FLAG
;         B CONTAINS 128 (# OF BYTES)
;         C CONTAINS DATA PORT
;
; REGISTERS A,F,B,C,D ARE CHANGED
;
SETUP:   CALL      SELECT        ;GET SELECT BYTE
         OR        80H          ;TURN ON AUTO WAIT
         LD        D,A          ;SAVE CONTROL BYTE
         LD        A,E          ;SECTOR #
         OUT       DSEC,A
;
; CHECK TO SEE IF THE DISK HEAD IS LOADED
;
         IN        A,DPLAGS     ;READ FLAGS
         AND       HDLDM        ;HEAD LOADED?
         LD        A,D          ;CONTROL EYTE
         OUT       DCONTR,A     ;(THIS MUST BE DONE AFTER
         ;THE INPUT FROM DPLAGS
         ;BECAUSE OF AUTO WAIT)
         LD        A,4          ;HEAD NOT LOADED
         RET       Z
         SUB       A            ;HEAD LOADED
         RET
;
;
; SELECT DISK DRIVE

```

```

;
; INPUT - B CONTAINS DISK DRIVE (0,1,2,3)
;         A BIT 4 CONTAINS 1 IF MAXI & 0 FOR MINI DISK
;
; OUTPUT - A CONTAINS SELECT BYTE
;         B CONTAINS 128
;         C CONTAINS DATA PORT #
;
; REGISTERS A,F,B,C ARE CHANGED
;
SELECT:
    AND     MAXIM           ;GET MAXI FLAG ONLY
    LD      C,A            ;SAVE FLAG
    INC     B              ;CALCULATE DISK SELECT
    SUB     A
    SCP
SEL300:
    RLA
    DJNZ   SEL300
    OR     C              ;MAXI FLAG
    OR     20H           ;MOTOR ON
    LD     BC,80C0H+DDATA
    RET
;
;
; CHECK INPUT & RETURN WITH DATA IF READY
;
; TEST SYSTEM CONSOLE INTERFACE IF DATA AVAILABLE LOAD DATA BYTE
; INTO A-REG AND RETURN.
; IF NOT DATA AVAILABLE THEN ZERO A-REG AND RETURN.
;
CHKIN:
    IN     A,STAT         ; GET 5501 STATUS REGISTER
    AND   DAV            ; TEST IF 'RECEIVER DATA AVAILABLE'
    RET   Z              ; RETURN IF NO DATA RECEIVED
    IN    A,DATA         ; GET RECEIVED CHARACTER.
    RET
;
; GET CHARACTER FROM INPUT
;
GBYTE:
    CALL  CHKIN          ; GET A CHARACTER
    JR   Z,GBYTE        ; IF CHARACTER = ZERO REPEAT
    AND  7FH            ; SET PARITY BIT TO ZERO.
    RET

```

```

;
;
; * * * MONITOR COMMAND * * *
;
; FUNCTION: INITIALIZE BAUD RATE OF THE SYSTEM CONSOLE PORT.
;
; FORMAT: 'I (RETURN)'
;
;
; AUTO BAUD RATE TABLE
;
; NOTE: AUTO BAUD RATES ARE BASED ON A 1 MHZ CLOCK RATE.
;
BAUDRS:  DB      090H      ; 19,200B; 1 STOP BIT
         DB      0C0H      ; 9,600B; 1 STOP BIT
         DB      0A0H      ; 4,800B; 1 STOP BIT
         DB      090H      ; 2,400B; 1 STOP BIT
         DB      088H      ; 1,200B; 1 STOP BIT
         DB      084H      ; 300B; 1 STOP BIT
         DB      082H      ; 150B; 1 STOP BIT
         DB      001H      ; 110B; 2 STOP BIT
;
;
; INITBR:
;
; CALL      SKSGCR      ; REQUIRE A CR
;
; PUSH CARRIAGE-RETURN TO SELECT THE PROPER BAUD
; RATE FOR THE CURRENT TERMINAL. (THE MAXIMUM
; NUMBER OF CARRIAGE-RETURNS REQUIRED IS FOUR.)
;
; THE FOLLOWING WILL ALSO BE ESTABLISHED:
;
; A) SYSTEM CONSOLE INTERRUPTS ENABLED,
; B) RST7 SELECT - OFF, 'DRQ' WILL NOT CAUSE AN INTERRUPT.
; C) TRANSMITTER BREAK OFF
;
; INITBAUD:
;
; LD      HL,BAUDRS      ; LOAD BAUD RATE TABLE POINTER
; LD      C,BAUD         ; SET BAUD RATE REGISTER
; LD      A,19H          ; INITIALIZE 5501- TEST MODE OFF,
;                          ; HIGH BAUD RATE, INTER. ENA ON,
;                          ; RST7 OFF, BREAK OFF
;
; IT1:
;
; OUT     COMMND,A      ; OUTPUT 5501 COMMAND.
; OUTI                    ; SEND BAUD RATE SELECTION
; CALL    GBYTE         ; GET FIRST BYTE
; CALL    GBYTE         ; GET SECOND BYTE
; CP      CR            ; TEST FOR A CARRAGE RETURN
; LD      A,9           ; REINITIALIZE 5501 - TEST MODE OFF,
;                          ; LOW BAUD RATE, INTER. ENA ON,
;                          ; RST7 OFF, BREAK OFF
;
; JR      NZ,IT1        ; IF NOT (CR) REPEAT
; RET

```

```

;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: CHANGE THE LOCATION OF THE SYSTEM STACK
;
; FORMAT: 'K <NEW-STACK-LOCATION> (RETURN) '
;
KICKSTK:
        CALL      L1NCF
        JR        LOADIX          ;IX STORES INITIAL SP VALUE
;
-----
;
; MONITOR ENTRY POINT
;
-----
;
; ENTER MONITOR WITH THE STK PNTR LOADED & WITH
; DE -> THE DISK FLAGS. (THIS IS ALSO
; THE TOP IF THE STACK.)
;
MONITR:
        CALL      PMSGFOLLOWING
        DB        CR,' ARCADIAN RDOS 1.0 ACTIVE'
        DB        CR+80H
;
LOADIX:
        SUB       A
        LD        (DE),A          ;CLEAR DISK MODE
        PUSH     DE
        POP      IX              ;IX STORES INITIAL SP VALUE
;
CLEANSTACK:
        LD        SP,IX          ;RE-INITIALIZE SP
;
;
; GET COMMAND.
; RETURNS VALUE IN HL & JUMPS TO THAT ADDR.
;
CMND:
        CALL      CRLF
;
        LD        HL,CMND          ;SET-UP RETURN
        PUSH     IX
        EX       (SP),HL          ;RETN ADDR ON STK
        LD        C,(HL)          ; HL -> DISK FLAGS
        BIT     DISKMODE,C
        INC     HL                ; -> DISK LETTER
        CALL    NZ,PMSG           ;DISK MODE PROMPT
        CALL    PMSGFOLLOWING
;
PROMPT:
        DB        ';' + 80H      ;THE REGULAR PROMPT
;
        CALL    SKSGC            ;GET THE COMMAND
        JR     NZ,CM6
        LD     (IX),0            ;CR. RESET DISK MODE.
        RET
;
CM6:
        SUB     'A'+CASE          ; < 'A' ?

```

```

JP      C,INVCMD
CP      'Z'-'A'+1      ; > 'Z' ?
JP      NC,INVCMD
LD      E,A
LD      D,0
;
CALL    SKSGO          ;NEXT COMMAND CHARACTER
CP      ';'
JP      Z,DISKERR
EX      DE,HL
ADD     HL,HL          ;TIMES 2
LD      DE,CMNDTBL
ADD     HL,DE          ; + TBL ADDR
LD      E,(HL)
INC     HL
LD      D,(HL)
EX      DE,HL
CP      'M'+CASE      ; (USED IN SUBST & DISPL)
JP      (HL)
;
;
; DISK SELECT
; ENTER WITH E CONTAINING THE DISK NUMBER
;
DISKSELECT:
LD      A,E            ;DISK NUMBER
CP      NDRIVES        ;A THROUGH D ONLY
JP      NC,ERRSEL      ;INVALID DRIVE NUMBER
LD      B,E            ;SAVE DISK #
PUSH    IX
POP     HL             ; -> DISK FLAGS
OR      1.SHL.DISKMODE+(1.SHL.MAXI)+(1.SHL.FASTSEEK)
LD      (HL),A         ;DISK # & FLAGS
LD      D,H
LD      E,L
INC     DE             ; -> DISK LETTER
LD      A,B
ADD     A,'A'
LD      (DE),A         ;DISK LETTER
CALL    GCHR
CP      ';'
JR      NZ,DS2
RES     FASTSEEK,(HL) ;NOT FAST SEEK
INC     DE
LD      (DE),A         ;PART OF DISKMODE PROMPT
CALL    GCHR
CP      ';'
JR      NZ,DS2
RES     MAXI,(HL)      ;MINI FLOPPY
INC     DE
LD      (DE),A
SUB     A
;
DS2:
CALL    SKSGCF         ;ALSO EXCGS DE & HL
SET     7,(HL)         ;MASK END-OF-MSG

```

```
;
      LD      A,(DE)          ;DISK FLAGS
      CALL   DHOME
      LD      A,'H'         ; IN CASE OF HOME ERROR
;
DERRCK:
      RET      Z             ;IF NO ERROR, DONE
;
;
PERRMSG:
      CALL   PMSGFOLLOWING
      DB    CR,' :-RTOS DETECTED ERROR.'
      DB    CR,' :-ERROR STATUS CODE --->',' '+80H
      CALL   PCHR           ; ERROR LETTER
      LD      A,B           ; ERROR NUMBER
;
;
; PRINT THE 2 HEX DIGITS IN THE A-REGISTER
; AND CLEAN STACK.
;
P2HXCLEAN:
      CALL   P2HEX
      JR     CLEANV
;
;
; PRINT CRLF
;
CRLF:
      LD      A,CR
      JR     PCHR
```

```

;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: EXAMINE INPUT PORT.
;
; PORTMAT: 'E <PORT NUMBER> (RETURN) '
;
EXMINPUT:
        CALL     L1NCE
        LD       C,E           ;PORT #
        IN      A,(C)
        JR      P2HXCLEAN     ;PRINT THE VALUE, CRLF
;
;
; DISK SELECTION ERROR. RETURNS TO CMD WITH SP
; RE-INITIALIZED.
;
DISKERR:
        CALL     PMSGFOLLOWING
        DB      CR,' :-DISK SELECTION EBROR', '?' + 80H
;
ESCAPE:
CLEANV:
        JP      CLEANSTACK
;
; GET NEXT SECTOR FOR THE READ & WRITE DISK
; ROUTINES. PRESERVES HL AND, BEFORE RETURNING,
; POPS DE AND BC FROM THE STACK.
;
NEXTSC:
        EXX
        POP     HL           ;RETURN ADDR
        EXX
        POP     DE
        JR      Z,NS2       ;SKIP IF NO ERROR
        DEC    D           ;TRY AGAIN ?
        JR      Z,PERRMSG
        JR      NS4       ; YES. USE OLD MEM PNTR
;
NS2:
        LD     BC,-81H     ; NO ERROR
        ADD   IY,BC       ; BUMP THE INCREMENT
        INC   IY
        EX   (SP),HL     ; USE LATEST MEM PNTR
        LD   D,10        ;RELOAD RETRIAL COUNTER
;
NS4:
        POP   HL         ;MEM PNTR
        POP   BC
        LD   A,C        ;RELOAD DISK FLAGS
        EXX
        PUSH HL         ;RETURN ADDR
        EXX
        RET   NZ        ;IF ERROR, DONE
;
        CALL  NC,PTKSC   ;IF NEGATIVE, DONE:
        JR   NC,CLEANV  ;PRINT TRK, SEC, CLEAN STK

```

```

;
;   INC      E           ; BUMP SECTOR #
;   CALL    CHKSEFCNO
;   RET     NC           ; DONE IF # OK
;   IN     A,DTRACK    ; GET TRACK #
;   INC    A           ; BUMP IT
;   LD     E,A
;   PUSH   BC
;   CALL   SEEKNEXT    ; SEEK NEXT TRACK
;   POP    BC
;   LD     A,C         ; DISK FLAGS
;   LD     E,1         ; SECTOR 1
;   RET
;
;
; PRINT SPACE. ALTERS A.
;
SPACE:
;   LD     A,' '       ; (CONTINUE BELOW)
;
;
; PRINT THE CHARACTER IN THE A-REGISTER.
; (CHKS INPUT FOR ESC.) PRESERVES ALL REGS.
;
PCHR:
;   PUSH   AF         ; SAVE DATA AND FLAGS.
PC1:
;   CALL   CHKIN      ; CHECK FOR INPUT
;   AND    7FH        ; MASK PARITY BIT
;   CP     ESC        ; INPUT = ESC CHAR ?
;   JR     Z,ESCAPE   ; IF YES GOTO ESCAPE
;   CP     ALT        ; INPUT = ALT MODE ?
;   JR     Z,ESCAPE   ; IF YES GOTO ALTER
;
PC2:
;   IN     A,STAT     ; GET TRANSMITTER STATUS
;   AND    TBE        ; TRANSMIT BUFFER EMPTY ?
;   JR     Z,PC2      ; NO, WAIT
;   POP    AF         ; RESTORE DATA AND FLAGS
;   PUSH   AF
;   AND    7FH        ; ZERO PARITY BIT
;   OUT    DATA,A    ; TRANSMIT THE CHARACTER
;   CP     CR         ; CHAR = <CR> ?
;   JR     NZ,PC3     ; NO RETURN
;   CALL   PMSGFOLLOWING ; YES, SEND <LF>
;   DB    LF,0CH,80H ; <LF>,<NUL>,<NUL>+STOP
PC3:
;   POP    AF
;   RET
;
;
; GET CHARACTER. RETURNS IT IN A.
; ALTERS F.
;
GCHR:
;   CALL   GBYTE

```



```

        CALL    PCHR
        CP      61H          ;CONVERT LOWER CASE
        RET     C           ;TO UPPER.
        SUB     20H
        RET

;
;
; LOADS HL WITH SOURCE ADDR, BC & DE
; WITH THE INCREMENT. ENDS WITH CRLF.
;
L2NCRO:
        SUB     A

;
L2NCR:
        CALL    LD2N

;
; SKIP INITIAL SPACES.
; IF DELIMITER NOT A CF, ERROR
;
SKSGCR:
        CALL    SKSG          ;WAIT FOR NON-SPACE
        JP      NZ,CRERR     ;IF NCT CR, ERROR
        EX     DE,HL
        RET

;
;
; PRINT THE NUMBER IN HL, FOLLOWED BY A COLON.
; PRESERVES ALL REGISTERS EXCEPT A.
;
PCADDR:
        CALL    CRLF

;
PADDR:
        CALL    PNHL
        LD     A,':'
        JR     PCHR

```

```

;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: VERIFY BLOCKS OF MEMORY DATA.
;
; FORMAT: 'V <SOURCE-ADDR> <SOURCE-END> <DESTINATION-ADDR> (RETURN)'
;          OR
;          'V <SOURCE-ADDR> S <SWATH-WIDTH> <DESTINATION-ADDR> (RETURN)'
;
; VERIF:
;          CALL      L3NCF          ;GET 3 OPERANDS
;
; COMPARES TWO AREAS OF MEMORY. ENTER WITH
; SOURCE IN HL, DESTINATION IN DE & COUNT
; IN BC. ALTERS ALL REGISTERS.
;
; VRFY:
;          LD        A, (DE)
;          CPI
;          DEC       HL
;          CALL      NZ,PNHL        ;PRINT SOURCE ADDR
;          CALL      NZ,PSNM        ; & CONTENTS
;          EX       DE,HL
;          CALL      NZ,PSNM        ; & DEST CONTENTS
;          CALL      NZ,PSNHL       ; & DEST ADDR
;          CALL      NZ,CBIF
;          EX       DE,HL
;          INC      HL
;          INC      DE
;          RET      PO              ; IF BC=0, DONE.
;          JR       VRFY

```

```

;
; * * * MONITOR COMMAND * * *
;
; FUNCTION: MOVE A BLOCK OF DATA.
;
; FORMAT: 'M <SOURCE-ADDR> <SOURCE-END> <DESTINATION-ADDR> (RETURN)'
;           OR
;           'M <SOURCE-ADDR> S <SWATH-WIDTH> <DESTINATION-ADDR> (RETURN)'
;
MOVE:
    CALL    L3NCR          ; OPERANDS
    PUSH   HL
    PUSH   DE
    PUSH   BC
    LDIR
    POP    BC
    POP    DE
    POP    HL
    JR     VRFY

;
;
; LOAD TWO NUMBERS. LOADS DE WITH THE BEGINNING
; ADDR, N1. LOADS BC & HL WITH THE INCREMENT
; N2-N1+1 (OR WITH N2 IF THE OPR IS 'S').
; RETURNS WITH LAST DELIMITER IN A.
;
;
LD2N:
    CALL    GNHL          ; N1 TO HL, DELIM TO A
    EX     DE,HL         ; SAVE N1 IN DE
    CALL    SKSG         ; GET NEXT NON-SPACE
    CP     'S'+CASE     ; SWATH ?
    JR     NZ,L2N1

;
    CALL    GNHL0        ; YES. INCREMENT TO HL
    JR     L2N2

;
L2N1:
    CALL    GNHL          ; INCREMENT
    OR     A             ; CLEAR CY
    SBC   HL,DE         ; N2-N1
    INC   HL            ; INCLUDE END POINT

L2N2:
    LD     B,H
    LD     C,L          ; BC GETS THE INCRM
    PUSH  HL
    POP   IY           ; & SO DOES IY.
    RET

;
;
; LOAD 3 OPERANDS. HL GETS THE SOURCE, BC
; THE INCREMENT, AND DE THE 3RD OPERAND.
;
L3NCRO:
    SUB   A

```

```

;
L3NCR:
    CALL    LD2N
; (CONTINUE BELOW)
;
; ENTER WITH SPACE OR THE FIRST DIGIT
; OF THE NUMBER IN A. LOADS HL WITH
; A NEW NUMBER & THEN EXCHANGES
; DE & HL. FINISHES WITH A CRLF
;
L1NCR:
    CALL    GNHL           ;SKIP SPACES, LOAD HL
    JR      SKSGCF       ;WAIT FOR A CR
;
; CLEARS HL. IF ENTERED WITH HEX CHAR IN A,
; SHIFTS IT INTO HL. O/W, IGNORES LEADING
; SPACES. FIRST CHAR MUST BE HEX. CONTINUES
; SHIFT UNTIL A NON-HEX CHAR RECEIVED & THEN
; RETURNS WITH THE LATTER IN A.
;
; PRESERVES B,C,D,E.
;
;
GNHLO:
    SUB     A
;
GNHL:
    PUSH    BC           ;SAVE
    LD      HL,0         ;CLEAR BUFFER
; STRIP LEADING SPACES & GET CHAR
    CALL    SKSG
; FIRST CHAR MUST BE HEX
    CALL    HEXSH        ;IF HEX, SHIFIT INTO HL
    JP      C,HEXERR    ;O/W, ERROR
GN1:
    CALL    GCHR
    CALL    HEXSH        ;IF HEX SGIFT INTO HL
    LD      A,B         ; RESTORE CHAR
    JR      NC,GN1      ; IF HEX, CONTINUE
    POP     BC          ;IF NON-HEX, DONE
    RET
;
;
; IF A CONTAINS HEX CHAR, SHIFTS BINARY EQUIVALENT
; INTO HL. IF NOT HEX, RET WITH CY SET. SAVES
; ORIGINAL CHAR IN B.
;
HEXSH:
    LD      B,A
    SUB     '0'         ; < '0' ?
    RET     C
    ADD    A,'0'-'G'
    RET     C
    SUB    A,'A'-'G'
    JR      NC,HI1      ; OK IF >= 'A'
    ADD    A,'A'+CASE-('9'+1)

```

```

RET      C
HX1:    ADD      A,'9'+1-'0'
;
; THE A-REG NOW CONTAINS THE HEX DIGIT IN BINARY.
; (THE HIGH-ORDER NIBBLE OF A IS 0.)
;
HXSH4:  ADD      HL,HL          ; SHIFT 4 BITS INTO HL
        ADD      HL,HI
        ADD      HL,HI
        ADD      HL,HI
        OR       L
        LD       L,A
        RET
;
;
; RETURNS WITH A NON-SPACE IN THE A-REG.
; IF ENTERED WITH A-REG CONTAINING A NULL
; OR A SPACE, GETS NEW CHARS UNTIL FIRST
; NON-SPACE OCCURS, ALTERS AF.
;
SKSGO:  SUB      A
;
SKSG:   OR       A          ; DOES A CONTAIN NULL ?
SK1:    CALL     Z,GCHR
        CP       20H        ; SPACE ?
        JR       Z,SK1
        CP       CR
        RET
;
;
; PRINT SPACE FOLLOWED BY THE NUMBER POINTED
; TO BY HL. ALTERS A ONLY.
;
PSNM:   CALL     SPACE
; (CONTINUE BELOW)
;
; PRINTS THE NUMBER POINTED TO BY HL.
; PRESERVES ALL REGISTERS BUT A.
;
PMN:    LD       A,(HI)
        JR       P2HEX
;
;
; PRINT THE NUMBER IN HL.
; PRESERVES ALL BUT A.
;
PSNHL:

```

```

CALL SPACE
;
PNHL:
LD A,H
CALL P2HEX
LD A,L
; (CONTINUE BELOW)
;
; PRINT THE NUMBER IN THE A-REGISTER.
; PRESERVES ALL REGISTERS.
;
P2HEX:
CALL P1HEX
RRA
P1HEX:
RRA
RRA
RRA
RRA
PUSH AF
AND 0FH ; MASK
CP 10D ; <= 9 ?
JR C,PH1
ADD A,7 ; A THRU F
PH1:
ADD A,30H ; ASCII BIAS
CALL PCHR ; PRINT IT
POP AF
RET
;
;
; PRINT MESSAGE. ENTER WITH ADDR OF MSG
; IN HL. THE MESSAGE IS TERMINATED
; AFTER PRINTING A CHARACTER WHOSE
; PARITY BIT WAS SET.
; PRESERVES FLAGS, INCREMENTS HL.
;
PMSG:
PUSH AF ; SAVE
PS1:
LD A,(HL)
INC HL
CALL PCHR
RLA ; LAST CHARACTER ?
JR NC,PS1 ; IF NOT, LOOP
POP AF
RET
;
;
; PRINTS THE MESSAGE FOLLOWING THE CALL
; TO THIS ROUTINE.
; PRESERVES ALL REGISTERS
;
PMSGFOLLOWING:
EX (SP),HL
CALL PMSG

```

EX (SP),HL
RET

```
;
;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: TRANSFER CCNTROL TO USER PROGRAM.
;
; FORMAT: 'G <ADDR> (RETURN)'
;
; EXECUTION WILL RESUME AT LOCATION POINTED TO BY <ADDR>.
;
GO:
      POP      HL          ;CLEAN STACK
      CALL    L1NCR       ;GET ADDR
      EX      DE,HI
      JP      (HL)
```



```

;
;
;
; * * * MONITOR COMMAND * * *
;
; FUNCTION: DISPLAY MEMORY.
;
; FORMAT: 'DM <STRING ADDR> <ENDING ADDR OR SWATH>'
;
DSPM:
    JP      NZ,INVCMD      ;IF NOT 'M', ERROR
    CALL   L2NCF0        ; GET OPERANDS
DSPM1:
    LD     D,16          ;BYTE COUNT
    CALL  PCADDR        ;ADDRESS
DM2:
    CALL  PSNM          ;MEM CONTENTS
    CPI
    JP    PO,CRLF
    DEC  D
    JR   Z,DSEM1
    LD   A,D
    AND  3
    CALL Z,SPACE
    JR   DM2
;
;
INVCMDB:
    JP    INVCMD      ;ERROB LINKAGE

```

```

;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: SUBSTITUTE MEMORY OR SEEK TRACK.
;
; FORMAT: 'SM <ADDRESS> (RETURN)'      - SUBSTITUTE MEMORY.
;
; FORMAT: 'S <TRACK-NUMBER> (RETURN)'  - SEEK TRACK.
;
SHANDLER:
      JP      Z,SUBSM          ; IF 'M', SUBSM
;
;
; SUBCOMMAND ---'SEEK TRACK'---
;
SEEKR:
      BIT     DISKMCDE,C
      JP     Z,EREMODE
      CALL    L1NCR           ; E = TRACK #
SEEKNXT:
      LD     A,76             ; MAX TRACK #, MAXI DISK
      LD     D,39             ; MAX TRACK #, MINI DISK
      CALL    CHKNC           ; CHECK #
      JP     C,ERRTRAK
      LD     D,E              ; TRACK #
      CALL    DSEEK
      LD     A,'S'           ; IN CASE OF SEEK ERROR
;
;
; DERCKV:
      JP     DERRCK          ; DISK ERROR CHECK
;
;
; SUBCOMMAND ---'SUBSTITUTE MEMORY'---
;
;
SUBSM:
      SUB     A
      CALL    L1NCR
      EX     DE,HL           ; HL GETS ADDR
SM1:
      CALL    Z,PCADDR
      CALL    Z,SPACE
;
; PRINT CURRENT VALUE, REQUEST NEW VALUE &
; PRINT IT IF GIVEN
;
      CALL    PMN             ; PRINT (HL)
      CALL    PMSGFOLLOWING
      DB     '.'+80H         ; THE PROMPT
      CALL    GCHR
      CP     '.'+1           ; IF <= '.',
      CALL    C,PCHR         ; NO SUBSTITUTION.
      JR     C,SM2
      EX     DE,HL
      CALL    GNHL           ; GET NEW VALUE

```

```
SM2:    EX      DE,HL
        LD      (HL),F
        CP      CR
        CALL    NZ,SPACE
;
        RET     Z           ; IF CR, DONE.
        INC     HL
        LD      A,7        ; PRINT ADDRESS IF IT
        AND     L           ; IS A MULTIPLE OF 8
        JR      SM1
```

```

;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: READ DISK.
;
; FORMAT: 'RD <DESTINATION-ADDR> <DESTINATION-END> <SECTOR-NUMBER> (RTN)
;          OR
;          'RD <DESTINATION-ADDR> S <SWATH-WIDTH> <SECTOR-NUMBER> (RTN)
;
; RHANDLER:
;           CP          'D'+CASE
;           JP          NZ,INVCMD          ; ERROR INVALID CMD.
;
; READ DISK
;
; READDR:
;           CALL        SECSETUP
;
; RD2:
;           PUSH        BC
;           PUSH        HL
;           PUSH        DE
;           CALL        DREAD
;           LD          A,'R'              ; IN CASE OF READ ERROR
;           CALL        NEXTSC             ; NEXT SECTOR (POPS STK.)
;           JR          RD2

```

```

;
;      * * * MONITOR COMMAND * * *
;
; FUNCTION: WRITE DISK.
;
; FORMAT: 'WD <SOURCE-ADDRESS> <SOURCE-END> <SECTOR-NUMBERZ> (RETURN)'
;          CR
;          'WD <SOURCE-ADDR> S <SWATH-WIDTH> <SECTOR-NUMBER> (RETURN)'
;
; WHANDLER:
;         CP          'D'+CASE
;         JP          NZ,INVCMD          ;ERROR INVALID CMD
;
; WRITE DISK
;
; WRITDR:
;         CALL        SECSETUP
;
; WD2:
;         PUSH        BC
;         PUSH        HL
;         PUSH        DE
;         CALL        DWRIFF
;         LD          A,'W'             ;IN CASE OF WRITE ERROR
;         CALL        NEXTSC           ; (POPS STACK)
;         JR          WD2
;
;
; GET MEMORY ADDRESS, SECTOR # AND CHECK IT,
; AND LOAD B & C.
;
; SECSETUP:
;         BIT         DISKMODE,C
;         JP         Z,ERRMODE         ;ERROR INVALID DISK MODE
;         PUSH        BC
;         CALL        L3NCRO           ;BUFFER ADDRS & SEC #
;         POP         BC
;         CALL        CHKSFCNO
;         JP         C,ERRSEC         ;ERROR INVALID SECTOR
;
;
; PRINT TRACK & SECTOR #'S
;
; PTRKSC:
;         IN          A,DTRACK
;         LD          D,A
;         EX          DE,HI
;         CALL        PSNHL           ;PRINT TRACK AND SEC
;         EX          DE,HL
;         LD          A,C             ;DISK FLAGS
;         LD          D,10           ;# OF RETRIALS
;         RET
;
;
; CHKSECNO:
;         LD          A,26           ;MAX SEC #, MAXI DISK
;         LD          D,18           ;MAX SEC #, MINI DISK

```

;
CHKNO:

BIT MAXI,C
JR NZ,CN2
LD A,D

CN2:

CP E
RET C
LD A,C
AND NDRIVES-1
LD B,A
LD A,C
RET

;DISK #
;DISK FLAGS

```
;  
; * * * MONITOR COMMAND * * *  
;  
; FUNCTION: OUTPUT TO I/C PORT.  
;  
; FORMAT: 'O <DATA-BYTE> <PORT NUMBER> (RETURN)'  
;  
OUTP:  
    CALL    GNHL  
    EX      DE,HL          ; E GETS DATA  
    CALL    LINCX         ; GET PORT NUMBER  
;  
    LD      C,E           ; TO C  
    OUT     (C),I  
    RET
```

ERROR REPORTING

```

;
;
;
INVCMD:                                ; UNDEFINED COMMAND DETECTED
CALL PMSGFCLOWING
DB CR,':-UNDEFINED COMMAND','?' +80H
JP CLEANSTACK

;
;
;
ERRSEL:                                ; DISK SELECTION INVALID.
CALL PMSGFCLOWING
DB CR,':-INVALID DISK NUMBER','?' +80H
JP CLEANSTACK

;
;
;
ERRMODE:                               ; INVALID DISK MODE.
CALL PMSGFCLOWING
DB CR,':-INVALID DISK MODE','?' +80H
JP CLEANSTACK

;
;
;
ERRTRAK:                               ; INVALID TRACK SELECTION
CALL PMSGFCLOWING
DB CR,':-INVALID TRACK SELECTION','?' +80H
JP CLEANSTACK

;
;
;
CRERR:                                 ; INVALID CR CHARACTER
CALL PMSGFCLOWING
DB CR,':-CARRAGE RETURN REQUIRED','.' +80H
JP CLEANSTACK

;
;
;
HEXERR:                               ; INVALID HEX CHARACTER
CALL PMSGFCLOWING
DB CR,':-FIRST CHARACTER MUST BE IN HEX','.' +80H
JP CLEANSTACK

;
;
;
ERRSEC:                                ; INVALID SECTOR.
CALL PMSGFCLOWING
DB CR,':-INVALID SECTOR SELECTION','.' +80H
JP CLEANSTACK

;
;
;
NOIMP:                                 ; MSG IF COMMAND IS NOT IMPLEMENTED.
CALL PMSGFCLOWING
DB CR,':-COMMAND NOT IMPLEMENTED','.' +80H
JP CLEANSTACK

;
;
;
RDOS 1.0 COMMAND TABLE

;
;
;
CMNDTBL: ; CMD LOCATION TAG COMMAND FUNCTION
DW NOIME ; A -
DW BOOTEC ; B - BOOT CDOS (BOOT DISK A, TRACE  $\phi$ , SECT,
DW NOIME ; C -

```


DW	DSPM	;	D	-	DISPLAY MEMORY
DW	EXMINPUT	;	E	-	EXAMINE INPUT PORT
DW	NOIME	;	F	-	
DW	GO	;	G	-	GO (TRANSFER OF CONTROL)
DW	NOIME	;	H	-	
DW	INITER	;	I	-	INITIALIZE SYSTEM CONSOLE
DW	NOIME	;	J	-	
DW	KICKSTK	;	K	-	KICK SYSTEM STACK
DW	NOIME	;	L	-	
DW	MOVE	;	M	-	MOVE A BLOCK OF MEMORY
DW	NOIME	;	N	-	
DW	OUTP	;	O	-	OUTPUT To <i>Yo</i> PORT
DW	NOIME	;	P	-	
DW	NOIME	;	Q	-	
DW	RHANDLER	;	R	-	READ DISK
DW	SHANDLER	;	S	-	SUBSTITUTE MEM; SEEK TRACK (z)
DW	NOIME	;	T	-	
DW	NOIME	;	U	-	
DW	VERIF	;	V	-	VERIFY BLOCKS OF MEMORY
DW	WHANDLER	;	W	-	WRITE DISK
DW	NOIME	;	X	-	
DW	NOIME	;	Y	-	
DW	NOIME	;	Z	-	

;

LASTBYTE: EQU \$-1

;

END

Hex code in INTEL format

:10C0000000000F33E00E147ED4FED46DD218000DE
:10C01000217C00F9EBCD5CC13E00D303DE34E6406C
:10C02000CA7CC0C379C1CE9C30D3A2D564552491A
:10C0300046592054484154205448452043444F53C6
:10C04000204449534B204953204D4F554E544544AD
:10C05000204F4E20445249564520412E0D3A2D5036
:10C0600052455353203C52455455524E3E2057485A
:10C07000454E205245414459AECDEAC23E40D330F0
:10C08000DB301F38FBF33F10218000F9F50600CDB0
:10C09000A5C0200CF1F506C01E01CDF2C0CA80003B
:10C0A000F1EE1018E3CD31C1D3341698E6103E7F7F
:10C0B000D3043E0F281A3F0D1816F5CD31C1D334E6
:10C0C000ED511698F1173814E6203E1F28023E1D48
:10C0D000D330DB341F30FECB3047A2C93E6FD304C3
:10C0E0003E18CDD0C0DB04E64020FA3E7FD3049753
:10C0F00047C9CD1CC1C688169CD330DB341F38D746
:10C10000EDA2C2FBC018CECD1CC1C6A816PCD33013
:10C11000DB341F38C2EDA3C210C118B6CD31C1F651
:10C1200080577BD332DB34E6207AD3343E04C89781
:10C13000C9E6104F0497371710FDB1F62001338080
:10C14000C9DB00E640C8DE01C9CD41C128FBE67F61
:10C15000C990C0A09088848201CDEAC22151C10E4D
:10C16000003E19D302EDA3CD49C1CD49C1FE0D3E1C
:10C170000920F0C9CD47C31821CDB9C30D204152C4
:10C1800043414449414E202052444F532020312EF8
:10C190003020204143544956458D9712D5DDE1DDCD
:10C1A000F9CD55C221A4C1EDE5E34ECB6923C4AE70

:10C1B000C3CDB9C3B BCD7CC32005DD360000C9D6D5
:10C1C0004 1DA94C4FE1AD294C45F1600CD7CC3FE3B
:10C1D0003BCA61C2EB291194C5195E2356EBFE4D93
:10C1E000E97BFE04D2AFC443DDE5E1F6B077545DF0
:10C1F0001378C64112CDDAC2FE3B2010CEBE13121B
:10C20000CDDAC2FE3B2005CEA6131297CDEAC2CBF6
:10C21000FE1ACDA5C03E48C8CDB9C30D3A2D524433
:10C220004F53204445544543544544204552524FB2
:10C23000522E0D3A2D4552524F52205354415455CF
:10C240005320434F4445202D2D2D3FA0CDB4C27820
:10C25000CD96C318273E0E185BCD47C34BED78181C
:10C26000EFCDB9C30D3A2D4449534B2053454C45AE
:10C270004354494F4E204552524F52BFC39FC1D9DC
:10C28000E1D9D12805152E90180A017FFFFD09FD85
:10C2900023E3160AE1C179D9E5D9CCD46CC430DCF6
:10C2A0001CCD78C4D0DB313C5FC5CDF1C3C1791E54
:10C2B00001C93E20F5CD41C1E67FFF1B28BEFE7DB3
:10C2C00028BADB00E68028FAF1F5E67FD301FE0DFE
:10C2D0002006CDB9C30A0080F1C9CD49C1CDB4C291
:10C2E000FE61D8D620C997CD26C3CD7DC3C208C56F
:10C2F000EBC9CD55C2CD91C33E3A18B8CD44C31A4F
:10C30000EDA12BC491C3C488C3EBC488C3C48EC33E
:10C31000C455C2EB2313EC18E6CD44C3E5D5C5ED03
:10C32000B0C1D1E118D9CD4DC3EBCD7DC3FE5320B3
:10C3300005CD4CC31807CF4CC3B7ED5223444DE591
:10C34000FDE1C997CD26C3CD4DC3189E97C52100E9
:10C3500000CD7DC3CD65C3EA29C5CDDAC2CD65C3B5
:10C360007830F7C1C947D630D8C6E9D8D6FA3003F5

:10C37000C607D8C60A29292929B56FC997B7CCDAC3
:10C38000C2FE2028F9FE0FC9CDB2C27E1808CDB27A
:10C39000C27CCD96C37DCE9AC31F1F1F1F1FF5E61C
:10C3A0000FFE0A3802C607C630CDB4C2F1C9F57E09
:10C3B00023CDB4C21730F8F1C9E3CDAEC3E3C9E170
:10C3C000CD47C3EBE9C294C4CDE6C21610CDF2C28C
:10C3D000CD88C3EDA1E255C21528F07AE603CCB2B0
:10C3E000C218EDC394C4CA04C4CB69CACCC4CD4737
:10C3F000C33E4C1627CD7CC4DAE7C453CDBAC03E49
:10C4000053C317C297CD47C3EBCCF2C2CCB2C2CD57
:10C410008BC3CDB9C3AECFFAC2FE2FDCB4C23806B1
:10C42000EBCD4DC3EB73FF0DC4B2C2C8233E07A5CE
:10C4300018D7FE44C294C4CD5CC4C5E5D5CDF2C0C6
:10C440003E52CD7FC218F3FE44C294C4CD5CC4C535
:10C45000E5D5CD07C13E57CD7FC218F3CB69CACCC15
:10C46000C4C5CD43C3C1CD78C4DA51C5DB3157EB68
:10C47000CD8EC3EB79160AC93E1A1612CB61200184
:10C480007ABBD879E6034779C9CD4DC3EBCD47C315
:10C490004BED69C9CDB9C30D3A2D554E44454649BA
:10C4A0004E454420434F4D4D414E44BFC39FC1CDE7
:10C4B000B9C30D3A2D494E56414C49442044495385
:10C4C0004B204E554D424552BFC39FC1CDB9C30D00
:10C4D0003A2D494E56414C4944204449534B204D36
:10C4E0004F4445BFC39FC1CDB9C30D3A2D494E56E8
:10C4F000414C494420545241434B2053454C454301
:10C5000054494F4EBFC39FC1CDB9C30D3A2D4341CE
:10C5100052524147452052455455524E20524551A2
:10C520005549524544AEC39FC1CDB9C30D3A2D46BE

:10C530004952535420434841524143544552204D9F
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