



CRAZY BALL

Two games, "Catch 22" and "Blockade", come under the same title of "Crazy Ball." Both games involve this crazy little ball which is constantly bouncing off the wall of the playing field. "Crazy Ball" is an action skill game that will challenge your eye to hand coordination to the maximum. There are 3 skill levels in each game, number 3 being the least challenging. At the start of the program you select which game you would like to play and it's skill level. Then select when you want the score displayed, during or after the game.

"CATCH 22" - The object of this game is to move a gate (by using knob #1) which is located in a wall, and catch the "Crazy Ball". If the ball is caught in the gate it will pass into the next section. The time it takes to catch the ball in each of the 6 sections will be recorded and displayed during or after the game, depending on which procedure was chosen. The total time it takes you to complete the game will also be displayed. A fast game time is desirable. At skill level number 1 the gate is the same size as the ball, therefore making this the most challenging level. Sounds easy? See if you can catch the "Crazy Ball" first time every time! Bet you can't!!

"BLOCKADE" - Once again that crazy ball is doing it's thing. Only in this game you try to keep the "Crazy Ball" from going through the 6 sections. To do this you use knob #1 and as the ball comes bouncing back at you, you try to block it's path. Once again the time is recorded as in "Catch 22". Only in this game you are trying to hold back the ball as long as you can. A slow time is desirable. The skill levels are the same as before, number 1 gives you a block the same size as the ball, which makes it the hardest level. In fact "Catch 22" is the exact opposite of "Blockade". See if you can master "CRAZY BALL",Or will it master you?

