

CHASE III 1.0

General

In Chase, you "*" are in a high voltage maze. There are robots "+" trying to destroy you. If you touch an "X", a "+", or are caught by a "+" you are destroyed. When the robots walk into "X"s, they are destroyed. The robots will follow the shortest route to you, allowing you to lead them to destruction.

When you run the game it will start with "X → 1 IN". You then input a number, this number ~~gives~~ gives the "odds" for filling in X's. If you said 2, then about every 1 in 2 spaces would be an X. Normal values are 10 and higher; the higher the number, the harder the game.

Move the joystick the direction you wish to move (including no direction), then pull the trigger.

When the game is over, pull the trigger and a new game will be started (after a slight delay).

You also get to select the ~~number~~ number of robots that will pursue you through the maze (N). The normal value is 5, but any number from 1 to about 15 works well depending on the "X → 1 IN" odds.

Note that when 1 robot is following another it can become invisible but will still be in play.

